

Performance Programs and The Measurement Interface

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There are times when each of us needs the capabilities of one or more of the performance programs. Programs such as OPT and SOO are used to monitor the performance of individual programs or of the entire system and are widely used in HP3000 environments around the world. These performance programs and others like them are often misunderstood, and, in some cases, information derived from the programs can be inaccurate. This paper will attempt to interpret the data from these programs starting with the MPE Measurement Interface.

The Measurement Interface is a data gathering facility of the HP3000 that has evolved from one operating system release to the next. Its immediate predecessor, MMSTAT, could collect much of the same data but did not make the data available to user programs in a usable format. The only procedure provided by MMSTAT required a dedicated tape drive and a great deal of time to produce meaningful reports. The Measurement Interface that has been released with MPE IV has made data, in the form of event counts, available to privileged mode programs. MMSTAT had provided a trace of events, each of which could be distinguished from the preceding and succeeding events in time. Now, with the Measurement Interface, any time dependent relationships must be determined programmatically.

In order to ensure that good data is collected from the system, some design goals must be established. These goals must include a minimum of system resource drain and easy access by a performance program. HP seems to have provided both of these goals in their design of

the Measurement Interface as well as a sound base from which to expand. This base takes the form of a system extra data segment which holds the measurement data. This method of implementation could provide a stable base which would not have to change from one operating system release to the next.

The Measurement Interface control information is kept in a system extra data segment that is created and initialized by INITIAL when the system is booted. The data segment is not required to be in bank 0 but is locked and frozen to ensure that it is always in core. The locked and frozen requirement allows the system to access it much more quickly causing much less system overhead. The access time is similar to a load or store instruction since there will never be a segment fault. (A segment fault is caused by accessing an extra data segment that is not in core but out on disc in virtual memory)

The Measurement Interface makes use of some memory locations, other than those in its extra data segments. The Interrupt Control Stack (ICS) has three words reserved for the Measurement Interface, one word for flags and the other two for holding a pause time. Four words in the System Global (SysGlob) area of bank 0 are used to hold some flags and the absolute memory address (bank and offset) of the control extra data segment. The Process Control Block Extension (PCBX) for each process reserves four words to hold times and flags for that processes activity. Each of these places in memory is used to compute pause times or counts to later be stored in the appropriate Measurement Interface extra data segment.

I. Three Types of Statistics Gathered

There are presently three different types of information that can be enabled and disabled selectively or as a group. These three are Global, Input/Output, and Process related statistics. Each type of statistic is kept in a separate extra data segment which is also locked and frozen in place to speed access. The control extra data segment, established by INITIAL, contains pointers to all other extra data segments and is also used to hold the Global statistics when they are enabled. A counter is kept for each type of statistic to determine when to build an extra data segment and when one can be discarded. The counter is incremented each time the Measurement Interface is initiated by a program, such as OPT, and decremented each time the same type of program terminates one or more types of statistic gathering. This will prevent one program from deleting a Measurement Interface extra data segment while another program is still using it. The control extra data segment, also called the Measurement Information Table, contains pointers and work space for the shared clock Interface and space is also reserved for a future HP performance program called TRACER.

Global statistics are further subdivided into classes, although only one class is currently defined. Each class is then subdivided into subclasses which are divided into groups.

Subclass 0 of the Global statistics is used to hold the counters for system wide CPU pauses, swaps and other dispatcher/memory manager activities. These numbers can be very helpful in determining the overall performance of your machine. These numbers can indicate possible problems such as thrashing, CPU overload, Disc bottle necks and similar problems. All other statistics are limited to specific processes or pieces of hardware.

Subclass 1 Global statistics focus on disc activity. There is one group entry for each disc configured on your system. There are counters for blocked and unblocked reads and writes as well as for memory manager reads and writes. All of the numbers collected in this subclass are in terms of physical disc I/O and no information can be derived about logical I/O's.

Lineprinter and Magnetic Tape activity consume the last two subclasses, subclass 2 and 3 respectively. There is one group in each of the subclasses for each lineprinter or tape drive that is configured into the system. Within each group there are three counters. The numbers of device reads, device writes and control opera-

tions are kept for each device for consistency. The counter for lineprinter reads is not used but exists for uniformity between devices.

The Input/Output statistics are kept as class 14 statistics. These statistics include information about all types of I/O. The groups are each 16 words long and contain copies of either the Input/Output Queue (IOQ) entry or Disc Request Queue (DRQ) entry for disc I/O. The device drivers add and delete entries to this table directly. This type of statistic is very dynamic and would require some analysis before it could be presented in a usable format. Due to the dynamic nature of this type of statistic, the table would have to be frozen while it was either analyzed or copied to another place for analysis. A sampling interval becomes very important during analysis of this statistic and would require some study of the machines hardware and some experimentation to choose correctly. Choosing a sampling interval too long would allow entries to appear on the list and then be removed before they were analyzed. A sampling interval chosen too short may not allow enough activity to happen on the system for proper analysis. The speed of all active I/O devices should be considered in determining a sampling interval.

Class 15 statistics are known as process statistics. This group of statistics can be viewed as a table indexed by the process identification number (PIN) of each active process. The first entry, entry 0, is an overhead entry and contains global information about the operating system release level and the time sampling began. Each entry contains 52 words of process specific information including processing times and some I/O counts. It is important to note here that the counters are initialized to zeros when the extra data segment is created, or when the entry is added to the table. If a program had accumulated some CPU time or disc I/O's prior to enabling process statistics, these times and counters will not be included in the figures presented by the Measurement Interface. It is also important to note that your program that uses the Measurement Interface may not have been the program that actually initiated the statistics gathering. The statistics gathering begins when the first program that requires the Measurement Interface requests it to start and will not terminate until ALL processes using the statistics have disabled access to the Measurement Interface. All the times and counters in the process statistics relate only to a single process and include counters, CPU time, disc I/O's, pause times for terminal reads and disc I/O.

II. Access Routines for The Measurement Interface

There are five (5) intrinsics defined by Hewlett Packard for use with the Measurement Interface. One of these routines is not yet implemented and another routine, although written and included in the MPE Kernels, is not used. The routines as they stand now are not complete enough to use without a user written retrieval routine. The five routines are: STARTSTATISTICS, STOPSTATISTICS, UPDATESTATISTICS, GETSTATISTICS and GETPROCSTATS.

The STARTSTATISTICS routine is used to enable one or more classes of statistics for gathering. The appropriate bits are set in the System Global area to communicate to MPE which classes of statistics are enabled for data gathering. If a class of statistic is being enabled that had not previously been enabled, the necessary system extra data segment(s) is built, frozen and locked in place. The Data Segment Table number (DST), the bank number and the offset are put in the Measurement Interface control extra data segment for future references. The enabled counter for each class of statistic being enabled is incremented. If a new data segment is created for a class of statistic, it is initialized to the appropriate values. Starting statistics on a heavily loaded system (one with many active processes) could require a significant amount of overhead. During initialization of process statistics, the initialization routine must obtain a program name, session or job number and the current state of each process. This procedure could cause many disc accesses. Continual starting and stopping of statistics gathering at the process level (class 15) should be minimized because of this overhead.

STARTSTATISTICS is an integer procedure with one parameter. The routine will return one of four possible values indicating success or failure. A value is not returned to indicate that statistics gathering has been active prior to this call to STARTSTATISTICS. You will be unable to determine from this routine whether or not statistics have just begun or if statistics were being gathered prior to your call to STARTSTATISTICS. The one parameter is a bit mask indicating which class or classes of statistics to start.

STOPSTATISTICS will disable one or more classes of statistics gathering. The class enabled counter is decremented for the requested class. If the counter is then zero, meaning there are zero remaining accessors to this class of the Measurement Interface, the corresponding system extra data segment will be deleted. The bit in the System Global (SysGlob) area corresponding to the class of statistics being disabled will be reset to reflect the termination of statistics gathering for this class. If STOPSTATISTICS is not called prior to process termination, (ie. if the program aborts or the programmer forgets to code a STOPSTATISTICS) the system will call

STOPSTATISTICS for the process. This should prevent the Measurement Interface from being active while no process has it enabled, ensuring a minimum of system overhead.

This routine, like STARTSTATISTICS, has only one parameter but it is not an integer procedure. There is not a return value so the condition code should be checked to determine the success or failure of the routine. The parameter is a bit mask that corresponds to the bit mask used for STARTSTATISTICS.

There is a System Internal Resource number (SIR) reserved for the Measurement Interface. This SIR should not be locked by any user programs. Its use is reserved for the START and STOPSTATISTICS routines only.

The UPDATESTATISTICS routine is written and exists in the KernelC segment of MPE. This routine was written to update the statistics in a given class, subclass and group but is currently not used by MPE. The statistics are currently updated only by inline code throughout the operating system. There is a secondary entry point to this routine that will bypass all parameter checking. This entry point will execute faster because of the elimination of parameter checking but is still much slower than inline code. The inline code is faster but Hewlett Packard will pay the price of speed in supportability. Any changes to the Measurement Interface will require extensive changes to the MPE Kernels updating the data. This routine should never be called by a user program. If a user program was allowed to update the statistics, the data would become meaningless.

Access to class 0 statistics (Global Statistics) is accomplished through the GETSTATISTICS routine. This routine will do parameter checking and validity checking of the class and subclass. There is an entry point, FGETSTATISTICS, that will execute faster by skipping the parameter checking but, it is more likely to cause errors (because of not checking parameters.) This entry point should only be used after a program has been debugged and you are satisfied that your program is working properly. The request for statistics may be as small as one word or as large as the entire table. This is the only routine provided by Hewlett Packard to retrieve data from the Measurement Interface and will only work on class 0 statistics.

The GETPROCSTATS procedure has not yet been implemented. It is planned for this routine to access the process (class 15) and I/O (class 14) statistics in a manner similar to the GETSTATISTICS routine. A secondary entry point, FGETPROCSTATS, is planned to speed execution by eliminating parameter checking. A substitute routine would not be difficult to write and I will provide one upon request.

All five (5) routines used to access the Measurement Interface programmatically require privileged mode to execute and are

fairly safe routines to use.

III. Inline Code Updates The Measurement Interface

Currently, all updating of the Measurement Interface data is done through inline code in the operating system. This code appears in many places throughout the MPE source code includ-

ing KernelC, KernelD, Hardres and the device drivers. Figure 1 shows some examples of Q-MIT KernelC inline code used to update the Measurement Interface statistics.

```

PAGE 0270  KERNELC  DISPATCHER : DSP

21140000 01720 3      END;                                     <<04485>>
21142000 01721 2
21144000 01721 2      ASMB(ZERO,DZRO);
21146000 01722 2      TOS.DISPRUNNINGFLAG:=1;
21148000 01723 2      DISPTORAWAKMSG:=TOS; <<==>>DISPATCHER RUNNING,NOT PAUSED>>
21150000 01724 2      ABSOLUTE(PCPB):=TOS;
21152000 01725 2      TRL(4):=TOS; <<SET QTIME TO 0 - DON'T WANT CLOCK INTERRUPTING>>
21154000 01727 2      ENABLE;
21156000 01730 2
21158000 01730 2
21160000 01730 2      <<
21162000 01730 2      WHO WAS RUNNING LAST?
21164000 01730 2      >>
21166000 01730 2
21168000 01730 2      ASMB(TEST);
21170000 01731 2      IF << THEN
21172000 01732 2          BEGIN <<A PROCESS WAS RUNNING>>
21174000 01732 3              IF SO=-1 THEN
21176000 01735 3                  BEGIN <<SYSTEM JUST COMING UP>>
21178000 01735 4                      ASMB(DEL);
21180000 01736 4                      INITIO(2); <<INITIALIZE SYSTEM DISC>>
21182000 01740 4                      STARTCLOCK(0,00); <<GET CLOCK MOVING>>
21184000 01742 4                      END
21186000 01742 3              ELSE
21188000 01745 3                  BEGIN
21190000 01745 4                      LASTPROCINX:=TOS-SYSBASE;
21192000 01750 4                      LASTSTKSYSBASEINX:=ICS'STKOST&LSL(2)+DSTSYSBASEINX;
21194000 01754 4                      IF GCLASSENABLEDMASK.CLASS0 THEN
21196000 01761 4                          BEGIN <<MEASURE PROCESS BURST EVENT AND DURATION>>
21198000 01761 5                              TOS:=MEASSTATXDSBANK;
21200000 01764 5                              TOS:=MEASSTATXDSBASE;
21202000 01767 5                              TOS:=TOS+COSUB0'SEGRELOFF+C'LAUNCH;
21204000 01772 5                              ASMB(LSEA);
21206000 01773 5                              TOS:=TOS+;
21208000 01774 5                              ASMB(SSEA); << CUM # OF LAUNCHES>>
21210000 01775 5                              TOS:=TOS-C'LAUNCH+C'CPUPROCESS;
21212000 01777 5                              ASMB(LDEA);
21214000 02000 5                              ASMB(ZERO;RCLK);
21216000 02002 5                              ASMB(DADD);
21218000 02003 5                              ASMB(SDEA;ODEL); <<CUM CPU TIME ON PROCESSES>>
21220000 02005 5                              END;
21222000 02005 4                      IF GCLASSENABLEDMASK.CLASS15 THEN
21224000 02012 4                          BEGIN <<CPU TIME & NUMBER OF LAUNCHES>>
21226000 02012 5                              TOS:=MEASPROCXDSBANK;
21228000 02015 5                              TOS:=MEASPROCXDSBASE;
21230000 02020 5                              TOS:=TOS+((LASTPROCINX+SYSBASE-ABS(PCBP))/PCBSIZE)*
21232000 02026 5                                  CLASS15'SUBOSIZE+CP'LAUNCH;
21234000 02031 5                              ASMB(LSEA);
21236000 02032 5                              TOS:=TOS+;
21238000 02033 5                              ASMB(SSEA);
21240000 02034 5                              TOS:=TOS+CP'LAUNCH+CP'CPU TIME;
21242000 02036 5                              ASMB(LDEA);
21244000 02037 5                              ASMB(ZERO;RCLK);
21246000 02041 5                              ASMB(DADD;SDEA;ODEL);
21248000 02044 5                              END;
21250000 02044 4                          END;
21252000 02044 3                      END

```

Figure 1

IV. Performance Programs

The Measurement Interface is only one step in a three step procedure to obtain an accurate picture of the performance of any machine. These three steps are the collecting of data (measurement Interface), the logging of the data and the presentation of this data in an understandable format (performance program).

The logging of the data is performed internally by each performance program. Large disc files or tape files are not used to log the data collected by these performance programs. For our discussion, the logging of data will be included in the discussion of the means of presenting the data.

The performance programs available on the HP3000 are mostly contributed programs whose authors are unknown, whose source is 'unavailable', or for some other reason, are unsupported. These programs are needed and until OPT (On Line Performance Tool) was released, they were the only user runnable programs available for system performance monitoring. I was able to find eight (8) separate performance programs for comparison and discussion. I have chosen this group of programs to represent both the most used performance programs and the largest variety of programs. The programs I have chosen are: SOO - four different versions, MOO - a takeoff from SOO, OPT - HP's On Line Performance Tool, Surveyor - another performance program, and Porpoise - a Boeing library program. The source code to OPT was not made available at the time of this writing and will be excluded from some of the discussions.

Each program periodically updates a process display screen, except for Porpoise which displays a single line of CPU statistics. The purpose of this part of the discussion is to compare and contrast the process displays of the various

programs from a viewpoint of reliability and accuracy. Some of these programs will use the Measurement Interface and others will not. Each program will use system level routines at different levels. It is hoped that this discussion will give you the information needed to determine the best performance program or programs to meet your needs. I do not intend to critique or recommend performance programs, but to give you the information necessary to allow you to examine them for yourself.

All of the selected programs use privileged mode at some point in their processing. Surveyor runs in privileged mode for the entire span of its run while all the others will execute privileged mode instructions as they need it. A few programs try to improve their response times as well as to provide more timely data by raising their own priority. This is sometimes necessary to compete with high priority system processes or more likely high priority applications. MM3000, for example, runs its monitor at priority 100 or higher in the AS que. Table 1 lists the programs which use these intrinsics (GETPRIVMODE or GETPRIORITY). The programs which do not list GETPRIVMODE as an intrinsic, gain privileged mode through a user written procedure.

All programs except for one version of SOO use various MPE undocumented routines. These routines are written for the operating system to use and, for one reason or another, were not released as supported MPE intrinsics. Many of these routines require privileged mode. Documentation for some or all of these routines may be obtained from a 'helpful' HP SE or by attending some system level courses taught by HP SE's. A brief statement about each of these routines may be found in the Appendix. Consult Table 1 for those programs which use undocumented routines.

Program Name	Initial Stack	Max Running Stack	Dangerous Intrinsics	System (Undocumented) Routines
1) SOO (1)	7878	9508	GETPRIVMODE	none
2) SOO (2)	4549	8744	GETPRIVMODE	ATTACHIO
3) SOO (3)	12135	13764	GETPRIVMODE	DMOVE EXTIN' INEXT'
4) SOO (4)			GETPRIORITY	ATTACHIO CHECKLDEV GENMSG GET'DSDEVICE GET'DSXREF

				PROCFILE RESETDB SETSYSDB
5)	MOO	2121	7480	GETPRIORITY GETPRIVMODE ATTACHIO CHECKDISC CHECKLDEV GENMSG GET'DSDEVICE GET'PAGE GET'SIR LOCK'DFS'DATA'S RESETDB SCAN'PAGE SETCRITICAL STARTSTATISTICS STOPSTATISTICS SETSYSDB UNLOCK'DFS'DATA
6)	OPT	3639	9660	GETPRIVMODE ATTACHIO FGETSTATISTICS FINDDEVICES GENMSGU INEXT PROCFILE STARTSTATISTICS STOPSTATISTICS THISCPU
Program Name	Initial Stack	Max. Running Stack	Dangerous Intrinsics	System (Undocumented) Routines
7)	SURVEYOR	1068	8840	GETPRIORITY DELAY FINDDEVICES GETSTATISTICS STARTSTATISTICS
8)	PORPOISE	1131	3827	GETPRIVMODE GETSTATISTICS STARTSTATISTICS STOPSTATISTICS

Table 1

Figures 2 through 8 show a sample of the process display of each of the performance programs. The first column appearing on most displays is cumulative CPU time. All programs except Surveyor display this statistic. This number is kept in two places in the system, but all of the programs obtain this number from the same location, the PCBX area of the processes stack. This place seems to be the most reliable one since this location is used to update the numbers found in the "Report" command upon process termination. A copy of this number is also put in the logfiles to be used for

accounting or billing purposes. There is no reason to suspect any inaccuracy in the other location that supplies this number. This other location is in the Measurement Interface process statistics. The first location where cumulative CPU may be found, in the PCBX area of the stack, is a better choice for this type of display because it supplies a cumulative CPU time since the process began. The Measurement Interface can only provide the number of CPU seconds that have been used since the Measurement Interface has begun.

SON OF OVERLORD			VERSION IV		CPU TIME	%	Q	J/S#	STACK		
FILE NAME		USER NAME							SIZE	PIN	PRI
C.I.		TEST	.GNET		5	0	C	S25	4920	14	152
C.I.		MGR	.PAYROLL		2	0	C	S26	6008	15	152
QUERY	.PUB	.SYS	MGR	.PAYROLL	2	0	C	S27	16732	32	152
TEST	.PUB	.PAYROLL	MGR	.PAYROLL	17	2	C	S6	8340	33	154
C.I.		ACTUAL	.EPS		3	0	C	S125	2696	53	152
C.I.		CONSOLE	.OPERATOR		1	0	C	S103	4744	58	152
XXFCS	.EARLE	.EPS	GENERAL	.EPS	252	0	C	S16	25852	59	152
QUIC302	.PUB	.QUASAR	CASH	.EPS	10	0	C	S138	10896	61	152
XXFCS	.EARLE	.EPS	GROUPX	.EPS	214	0	C	S73	25852	63	152
COBOL	.PUB	.SYS	MGR	.DESIGN	24	19	C	S140	29940	70	200
MBQ	.UTIL	.SYS	MANAGER	.SYS	26	0	D	J19	5904	87	202
XXFCS	.EARLE	.EPS	GROUPM	.EPS	936	0	C	S119	26620	98	152
XXFCS	.EARLE	.EPS	GROUPX	.EPS	960	0	C	S45	25724	101	152
S001	.TOOLS	.TECH	BRYAN	.TECH	1	2	C	S43	8796	114	1
RELATE	.PUB	.CRI	ACTUAL	.EPS	50	0	C	S92	19492	119	152
TP3000	.PUB	.CCC	PSR	.PAYROLL	20	1	C	S131	8916	131	152
C.I.		AWAYNE	.LABOR		4	0	C	S129	5336	137	152
MAILROOM	.HPMAIL	.SYS	MAILROOM	.HPOFFICE	1	0	D	J41	5212	142	202
C.I.		MGR	.PAYROLL		1	0	C	S7	4752	153	152
TEST	.PUB	.PAYROLL	MGR	.PAYROLL	219	1	C	S11	8340	167	152
TEST	.PUB	.PAYROLL	MGR	.PAYROLL	80	2	C	S9	8340	173	152
XXFCS	.EARLE	.EPS	SALES	.EPS	401	0	C	S80	25596	175	152
TP3000	.PUB	.CCC	ENTRY	.PERSONNL	1	0	C	S133	7380	182	152
XXFCS	.EARLE	.EPS	MACOM	.EPS	170	0	C	S100	25724	187	152

TIME USED: 4.726 CPU SEC; 17.189 ELAPSED SEC. 27.494% UTILIZATION.

CHANGES TO STATUS LIST

C.I.		MGR	.PAYROLL	ADDED.
TP3000	.PUB	.CCC	MGR	.PAYROLL
				DELETED.

Figure 2 S00 version 1

SON OF OVERLORD			VERSION ID		CPU TIME	%	Q	J/S#	STACK	
FILE NAME		USER NAME							SIZE	PIN#
C.I.		TEST	.GNET		5	0	E	S25	4920	14
C.I.		ACTUAL	.EPS		3	0	L	S125	2696	53
C.I.		CONSOLE	.OPERATOR		1	0	L	S103	4744	58

TIME USED: 0.000 CPU SEC; 2.253 ELAPSED SEC. 0.000% UTILIZATION.

Figure 3 S00 version 2

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** SON OF OVERLORD ** Version 1G ** MPE IV C.C1.A0. ( 30 Sec. delay )
File name      User name      CPU   CPU %   J/S#   Stack
@.@.@         @.@         time   .00 Q @   size   Pin
-----
CI(RUN MIS030.PUB      ) TEST   .GNET      5   .00 C S25   4920  14
CI(RUN QUERY.PUB.SYS  ) MGR    .PAYROLL   2   .00 C S26   5200  15
QUERY.PUB.SYS         MGR    .PAYROLL   2   .00 C S27  16732  32
TEST.PUB.PAYROLL      MGR    .PAYROLL  17   .00 C S6    8212  33
CI(SHOWDEV BANKMUX2   ) ACTUAL .EPS       3   .00 C S125  2696  53
CI(RUN SPOOK.PUB.SYS  ) CONSOLE .OPERATOR  1   .00 C S103  4744  58
XXFCS.EARLE.EPS       GENERAL .EPS      252  .00 C S16   25852  59
XXFCS.EARLE.EPS       GROUPX  .EPS      214  .00 C S73   25852  63
COBOL.PUB.SYS         MGR    .DESIGN    43  10.27 C S140  28916  70
QUIZ104.PUB.QUASAR    AWAYNE .LABOR     1   .08 C S129   4608  86
MBQ.UTIL.SYS          MANAGER .SYS      26   .00 D J19   5904  87
XXFCS.EARLE.EPS       GROUPM .EPS     996  30.64 C S119  26620  98
XXFCS.EARLE.EPS       GROUPX  .EPS     985  37.03 C S45   25724 101
S003.TOOLS.TECH       BRYAN  .TECH      1   2.19 C S43   13052  11
RELATE.PUB.CRI        ACTUAL .EPS      50   .00 C S92   19492 119
TP3000.PUB.CCC        PSR    .PAYROLL   21   .00 C S131   8916  131
MAILROOM.HPMAIL.SYS   MAILROOM.HPOFFICE  1   .00 D J41   5212  142
CI(RUN TEST           ) MGR    .PAYROLL   1   .00 C S7    4752  153
TEST.PUB.PAYROLL      MGR    .PAYROLL  220   .00 C S11   8212  167
TEST.PUB.PAYROLL      MGR    .PAYROLL   82  2.58 C S9    8340  173
XXFCS.EARLE.EPS       SALES  .EPS     401   .00 C S80   25596  175
TP3000.PUB.CCC        ENTRY  .PERSONNL  1   .00 C S133   7380  182
XXFCS.EARLE.EPS       MACOM  .EPS     170   .00 C S100  25724  187
<< 23 Displayed                                312656 >>
<< 0 Not displayed                                0 >>
<< 23 Total active PCBs                          312656 >>

```

Time used: 11.274 CPU sec.; 13.638 Elapsed sec. 82.666% Utilization.

Changes: 0 Added 0 Deleted (4:18 PM)

Figure 4 S00 version 3

```

SON OF OVERLORD IV VERSION BG.15/SS.V1 MON, NOV 14, 1983, 4:19
U MODE DELAY = 60 HIGHLITE= BRYAN .TECH
:COMMAND OR PROGRAM USER NAME CPU % Q Wc J/S# STACK XDS C
:RUN MIS030.PUB TEST .GNET 5 C Bt S25 4920 31568 0
:RUN QUERY.PUB.SYS MGR .PAYROLL 2 C Bt S26 5200 3348 0
QUERY .PUB .SYS MGR .PAYROLL 2 C Bt S27 16732 0 28172
TEST .PUB .PAYROLL MGR .PAYROLL 17 C Bt S6 8212 2380 0
S004 ?TOOLS .TECH BRYAN .TECH 1 C a S43 8044 5992 3
:SHOWDEV BANKMUX2 ACTUAL .EPS 3 C Bt S125 2696 18912 5532
:RUN SPOOK.PUB.SYS CONSOLE .OPERATOR 1 C Bt S103 4744 6068 0
XXFCS .EARLE .EPS GENERAL .EPS 252 C Bt S16 25852 1528 0
XXFCS .EARLE .EPS GROUPX .EPS 214 C Bt S73 25852 6220 0
MBQ .UTIL .SYS MANAGER .SYS 26 D T J19 5904 3252 12892
XXFCS .EARLE .EPS GROUPM .EPS 996 C Bt S119 26620 15208 0
XXFCS .EARLE .EPS GROUPX .EPS 1015 C A S45 25724 9388 0
RELATE .PUB .CRI ACTUAL .EPS 50 C Bt S92 19492 8452 0
QUIZ104 .PUB .QUASAR AWAYNE .LABOR 0 C Bt S129 4304 0 3124
TP3000 .PUB .CCC ENTRY .PERSONNL 0 C bs S133 5332 1948 0
TP3000 .PUB .CCC PSR .PAYROLL 21 C Bt S131 8916 15972 12520
MAILROOM.HPMAIL .SYS MAILROOM.HPOFFICE 1 D Q J41 5212 1864 7452
TP3000 .PUB .CCC MGR .PAYROLL 0 C bs S7 5140 12180 7812
TEST .PUB .PAYROLL MGR .PAYROLL 220 C Bt S11 8212 13732 23976
TEST .PUB .PAYROLL MGR .PAYROLL 84 C Bt S9 8340 2380 0
XXFCS .EARLE .EPS SALES .EPS 401 C Bt S80 25596 10552 0

```



```

:COBOL PFLSR021.FLSSRCE,U MGR .DESIGN 1 C Bt S140 5296 8492 0
XXFCS .EARLE .EPS MACOM .EPS 170 C Bt S100 25724 31212 0
MIS030 .PUB .GNET TEST .GNET 10 C A S25 30796 588 0

```

/S00:e

Figure 5 S00 version 4

```

MOO (Mistress of Overlord) Version ( RW ) MON, NOV 14, 1983, 4:20
FILE NAME (COMMAND) USER NAME CPU % Q WC J/S# STACK XDS CODE
-----
*:RUN MIS030.PUB TEST .GNET 5 0 C BT S25 4920 31568 0
:RUN QUERY.PUB.SYS MGR .PAYROLL 2 0 C BT S26 5200 3348 0
QUERY .PUB .SYS MGR .PAYROLL 2 0 C BT S27 16732 0 28172
TEST .PUB .PAYROLL MGR .PAYROLL 17 0 C BT S6 8212 2380 0
:SHOWDEV BANKMUX2 ACTUAL .EPS 3 0 C BT S125 2696 18912 5532
:RUN SPOOK.PUB.SYS CONSOLE .OPERATOR 1 0 C BT S103 4744 6068 0
XXFCS .EARLE .EPS GENERAL .EPS 252 0 C BT S16 25852 1528 0
XXFCS .EARLE .EPS GROUPX .EPS 214 0 C BT S73 25852 6220 0
MOO ?TOOLS .TECH BRYAN .TECH 0 1 C A S43 8160 2904 1
MBQ .UTIL .SYS MANAGER .SYS 26 0 D T J19 5904 3252 12892
XXFCS .EARLE .EPS GROUPM .EPS 996 0 C BT S119 26620 14960 0
XXFCS .EARLE .EPS GROUPX .EPS 1016 0 C BT S45 25724 10536 0
RELATE .PUB .CRI ACTUAL .EPS 50 0 C BT S92 19492 8452 0
QUIZ104 .PUB .QUASAR AWAYNE .LABOR 1 5 C bS S129 12672 1408 5608
TP3000 .PUB .CCC ENTRY .PERSONNL 1 0 C BT S133 9044 6384 0
TP3000 .PUB .CCC PSR .PAYROLL 22 1 C BT S131 8916 15972 12520
MAILROOM.HPMAIL .SYS MAILROOM.HPOFFICE 1 0 D P J41 5212 1864 7452
TEST .PUB .PAYROLL MGR .PAYROLL 221 1 C BT S11 8340 13732 23976
TEST .PUB .PAYROLL MGR .PAYROLL 85 1 C BT S9 8340 2380 0
XXFCS .EARLE .EPS SALES .EPS 401 0 C BT S80 25596 10552 0
:COBOL PFLSR021.FLSSRCE,U MGR .DESIGN 1 0 C BT S140 5296 8492 0
MIS030 .PUB .GNET TEST .GNET 10 0 C A S25 30796 588 0
-----
TP3000 .PUB .CCC MGR .PAYROLL DELETED.

```

Figure 6 MOO

USER SUMMARY REPORT

PIN	USER.ACCT	PROGRAM NAME (command)	CPU	%	PRI	CSTSZ	STKSZ	DSTSZ
32	MGR.PAYROLL	user program file	2237	0	152	7360	16732	0
33	MGR.PAYROLL	user program file	17415	0	152	0	8212	2132
59	GENERAL.EPS	user program file	252537	0	152	0	25852	0
87	MANAGER.SYS	user program file	26308	0	202	12176	5904	768
101	GROUPX.EPS	user program file	1032	S	27	152	0	25724
119	ACTUAL.EPS	user program file	50687	0	152	0	19492	2648
125	AWAYNE.LABOR	user program file	7036	0	153	5608	4656	6664
126	ENTRY.PERSONNL	user program file	1735	0	152	0	9044	6328
131	PSR.PAYROLL	user program file	22876	1	152	12520	8916	15844
138	BRYAN.TECH	OPT.TOOLS.TECH	637	1	152	1832	11452	0
142	MAILROOM.HPOFFICE	user program file	1231	0	202	0	5212	0
167	MGR.PAYROLL	user program file	222861	2	152	23976	8340	13732
173	MGR.PAYROLL	user program file	86510	2	152	0	8212	2132
175	SALES.EPS	user program file	401055	0	152	0	25596	1176
194	TEST.GNET	user program file	10986	0	200	0	30796	588

CONTINUE EXECUTION? (YES/NO) no

Figure 7 OPT

4:24 PM ELAPSED 00:01:25

		D I S C		W A I T S		Memory	Garbage					Garbage			
Idle	Busy	MAM	User	& MAM	User	allocation	collection					allocation			
88%	10%	0%		0%	1%	0%	0%					0			
DRIVE-	1	2	3	4											
R/sec-	0	0	0	0											
W/sec-	0	0	0	0											
Program	name		J/S#	Q & PIN	%Tot Cpu	Abs	Dsc	WAIT STATES.....					Disc IO	Swp	Ovr
QUERY	.PUB	.SYS	S27	C32	0%	0%	0%	0%	99*	0%	0%	0	0	0	
XXFCS	.EARLE	.EPS	S16	C59	0%	0%	0%	0%	99*	0%	0%	0	0	0	
MBQ	.UTIL	.SYS	J19	D87	0%	0%	0%	0%	0%	0%	0%	0	0	0	
SURVEYOR	.TOOLS	.TECH	S43	L90	21%	0%	0%	0%	99*	0%	0%	0	0	0	
QEDIT	.PUB	.ROBELLE	S25	C91	0%	0%	0%	0%	99*	0%	0%	0	0	0	
XXFCS	.EARLE	.EPS	S45	C101	76%	0%	0%	0%	0%	0%	0%	2	0	0	
RELATE	.PUB	.CRI	S92	C119	0%	0%	0%	0%	99*	0%	0%	0	0	0	
QUIZ104	.PUB	.QUASAR	S129	C125	0%	0%	0%	0%	99*	0%	0%	0	0	0	
TP3000	.PUB	.CCC	S133	C126	0%	0%	0%	0%	99*	0%	0%	0	0	0	
TP3000	.PUB	.CCC	S131	C131	0%	0%	0%	0%	99*	0%	0%	0	0	0	
MAILROOM	.HPMAIL	.SYS	J41	D142	0%	0%	0%	0%	0%	0%	0%	0	0	0	
TEST	.PUB	.PAYROLL	S9	C173	0%	0%	0%	0%	99*	0%	0%	0	0	0	
XXFCS	.EARLE	.EPS	S80	C175	0%	0%	0%	0%	99*	0%	0%	0	0	0	
115															

115

Figure 8 Surveyor

%Idle	%MMI	%DscI	%Both	%PCPU	%Mam	%Grbg	%Ovhd
93.5	0.0	3.5	0.0	2.7	0.0	0.0	0.3
97.4	0.0	1.1	0.0	1.3	0.0	0.0	0.2
95.4	0.0	2.1	0.0	2.2	0.0	0.0	0.3
94.9	0.0	1.9	0.0	2.8	0.0	0.0	0.4
61.7	0.0	27.7	0.7	8.1	0.2	0.0	1.8
76.7	0.2	16.8	0.1	4.9	0.1	0.0	1.3
58.8	0.0	22.6	0.2	16.1	0.1	0.0	2.3
15.0	0.0	20.7	2.8	54.0	0.2	0.0	7.5
0.0	1.0	30.2	7.3	53.4	0.5	0.0	8.1
2.2	0.3	31.8	2.2	58.0	0.1	0.0	5.5
1.5	1.5	41.7	2.9	47.6	0.1	0.0	4.8
0.7	0.9	55.7	0.2	38.6	0.0	0.0	3.9
20.7	0.2	51.0	3.9	20.5	0.1	0.0	3.7
40.9	0.0	31.3	0.2	23.9	0.0	0.0	3.7
0.0	0.0	62.2	2.7	28.2	0.1	0.0	6.9
0.2	0.1	65.0	2.6	26.5	0.2	0.0	5.6
2.3	0.0	51.7	1.4	35.4	0.1	0.0	9.2

26.5	0.2	43.6	1.5	23.9	0.2	0.0	4.3	
36.2	0.2	31.1	1.5	26.5	0.1	0.0	4.2	Totals

[PORPOISE]: e

Figure 9 Porpoise

The next item on most of the performance programs is the percent of the CPU a process used during the last interval. An interval is defined in each of the performance programs as either the time between characters input from the keyboard or the configurable time in seconds known as the delay time, whichever is shorter. The delay time is used as a terminal read timeout and will allow the program to wait only the specified amount of time before automatically issuing a carriage return to the pending read. SURVEYOR computes this number by holding the cumulative CPU milliseconds used on the last Measurement and subtracts that number from the cumulative number of CPU milliseconds up to the most recent reading. Both of these numbers come from the Measurement Interface. The difference of these numbers is then divided by the to-

tal amount of CPU milliseconds expended on all processes during the interval. This difference is then multiplied by 100 to obtain the percent of total time allocated to processes taken by this process. The other performance programs differ in their division. The others divide the difference of cumulative CPU times by the elapsed clock time during the interval. This procedure gives a substantially different number which is the total amount of time during the interval that the process was being serviced by the CPU. Another difference between SURVEYOR and the others is that the other programs obtain their cumulative CPU times from the PCBX area of each processes stack. The sum of the percent of CPU column in SURVEYOR should always be at or very near 100% while the same sum from the other programs would never be 100% and most times not close.

SURVEYOR:
 $\%CPU = ((\text{Cumulative CPU now} - \text{Cumulative CPU last interval}) / \text{Total CPU spent on processes}) * 100.0$
 Other performance programs:
 $\%CPU = ((\text{Cumulative CPU now} - \text{Cumulative CPU last interval}) / \text{Total elapsed time since last interval}) * 100.0$

The que and priority columns should be discussed together. A general understanding of the MPE que structure is required to understand what is presented in the QUE and Priority columns in the performance programs. The MPE scheduling que allows the System Manager to assign a minimum and maximum priority to the three circular ques, C, D and E. The two linear ques have a fixed priority range of 1 to 100 for A and 100 to 150 for B. (see Figure 10) A low priority number indicates a high priority.

The highest priority process requesting CPU will be serviced the next time the dispatcher reviews the scheduling que. Before a process may request the CPU, all of the resources

required by that process must be available. This means that any data or code segments needed must be in core. Each time a process uses its slice of CPU time, its priority is decremented until it is at the bottom of its que or until a terminal read is issued. When a terminal read is issued, the process jumps to the top of its que.

A process may be pushed out of its que to a higher priority when a higher priority process is impeded on a resource that your process has locked, most likely a SIR. Assume you are running in the CS que say at priority 160 and have the system directory SIR locked. If you are being serviced by the CPU and a system process running at say priority 50, wants to lock the system

directory SIR, the system will see this conflict and push your priority up to priority 50 until you unlock the system directory SIR. A process with privileged mode capability may also call the GETPRIORITY intrinsic

and move itself or one of its son processes to a priority out of its queue. These are the only two cases that I know of where a process may be running out of its assigned queue. This may explain some situations where

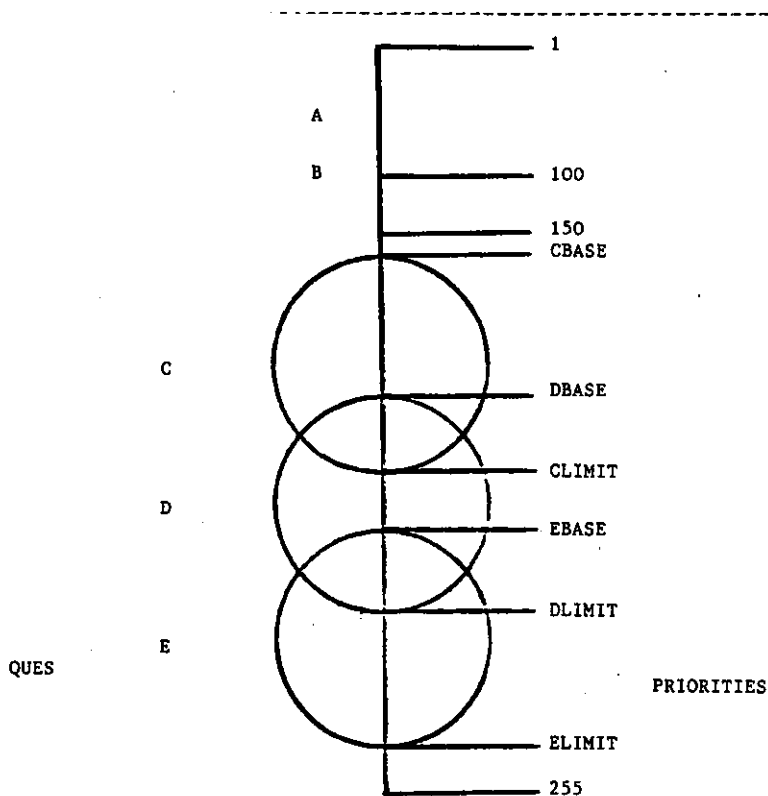


Figure 10

processes in the CS que are running at priority 50.

The que data is kept in the PCB and also in the Measurement Interface. The priority is only kept in the PCB. Surveyor gets its que information from the Measurement Interface while all others obtain their information from the PCB. One version of SOO, version 1, could misrepresent

itself with its que data. This author apparently realized the potential of a process running out of its assigned que and decided to assign a que based on priority. In doing so he fixed the que limits by hard coding them into his program. The limits he decided on are as follows:

Priority	Que
< 150	B (No A que)
151 - 176	C
177 - 201	Sub C
202 - 220	D
221 - 239	Sub D
240 - 249	E
> 250	Sub E

These assignments will most likely be different from the limits set on your machine and consequently the readings from this program will be inaccurate.

The stack size of each process is only found by using the PCB and the DST

tables. First the PCB is searched for the stack DST number (word 3 bits 1:10). The DST table is then searched for this entry. The first word of the DST entry contains the size of the data segment divided by four (4) to save space. The value for stack size, or any segment size, should always be a multiple of four (4).

The current code segment size and the extra data segment size found in SOO and MOO are related. The Segment Locality List (SLL) is a list of the resources required to be available (in core) for the process to request the CPU. One version of SOO and MOO check the SLL for each process to determine the size of all code segments or extra data segments listed in the SLL. The SLL is a very dynamic table changing every time a process switches code segments, builds a new extra data segment or opens a file requiring a new extra data segment. The data collected from the programs SOO, and MOO from the SLL can be very valuable but it must be understood that these figures will not necessarily include all code seg-

ments or extra data segments used by a program, only those required for the process to run.

The program name/command name column found in a version of SOO and MOO requires some knowledge of the command interpreter stack. The program name may be obtained from a system routine named PROCFILE. The currently active PIN number is required as input to the routine. The most recently executed command in a command interpreter process is a little more difficult to obtain. This command name is stored at DB+1 in the command interpreter stack and may be changed by future releases of the operating system. It is a helpful bit of information for those programs that wish to find it.

Disc I/O information is only provided at the process level by Surveyor and can be very valuable. This information is collected from the Measurement Interface and is presented in terms of disc I/O's per elapsed second.

V. Subjective Comments About Performance Programs

SOO - Version 1

Version One of SOO is a well written program. Block comments are used prior to most routines and do a satisfactory job of explaining the objectives of the routines. The program is very readable and could probably be supported fairly well by someone familiar with SPL. The program is clean in its design and runs fairly efficiently except for the Que column which was described previously. The program tries to derive the Que by obtaining the current absolute priority and trying to fit it to a previously defined Que structure. This could result in substantially inaccurate results in the Que column. The dangerous code is isolated and for the most part is used only when absolutely needed. A good DST retrieval routine is needed to make any of the performance programs work well, and this program has one of the better ones. With the understanding of what the program is trying to accomplish, I feel I could rely on the output of this program with the exception of the Que column.

SOO - Version 2

Version Two of SOO seems to be a predecessor to both Version One and three. This program has many of the same block comments in many of the same named routines but seems to have been written for pre-MPE IV systems. The program only allows for a maximum of 128 process identification numbers (PIN's). The DST retrieval routine is also much longer and more complicated. The routine makes an attempt to go out to virtual memory on its own to retrieve data from an absent data segment. I am not sure if this method is still required or not. I have crashed the system several times with a System Failure #16 (DST Violation/Interval Interrupt) trying to access an extra data segment in virtual memory without using disc I/O calls, but there are versions of SOO that seem to work without these calls. I suspect there is an error on my part somewhere, but I haven't found it yet. This program is as reliable as Version One except for

the handling of the Que column. This version takes the que data straight from the PCB entry and does not try to make it fit a predefined Que structure. For pre-MPE IV machines this version would be the best and maybe the only choice.

SOO - Version 3

Version Three of SOO seems to be an enhanced Version One. It contains many of the same routine names and comments but goes a little farther than Version One. This routine is better documented and therefore would be easier and quicker to support. There are some warnings in the compiled version that I obtained but they don't seem to affect the performance of the program. The program replaces the DST retrieval routine used in Version One with a call to another procedure which then calls a system level (undocumented) routine named DMOVE to transfer data from extra data segments to the users stack. I assume that this routine would be more reliable being a system routine but I have no prior experience with the routine. The way in which the programmer implemented the new routine is a little costly in terms of procedure calls but may have been left that way for history. This version seems to be very reliable, and it seems to be remarkably similar to the version of SOO included on the Robelle contributed library.

SOO - Version 4

Version Four of SOO represents a substantially different version of SOO. The program seems to be an entirely new program, and not a clone from some original SOO like the previous three versions seem to be. The program does not jump into a process display but prompts with 'SOO'. The commands to get the process display are not apparent and it will be initially frustrating for the user expecting the familiar SOO process display. This version provides many more options than are available on other versions of SOO and is aimed at the more involved and sophisticated user. The code is also more complex and harder to read and support. Many higher level constructs, such as using split stack mode to switch to the system globals area, are used making it all but unsupportable by a "mere mortal" programmer. The comments

are also rather sparse, but it is a very efficient program. The DST retrieval routine is taken directly from Version One of SOO and seems to be reliable. The program will allow you to do almost anything including running programs like FREE2.PUB.SYS, changing your own priority, and initiating the SEGMENTER? The program has a help (?) facility and each option appears to be safe enough for the average user to try. The program is more difficult to use but allows more flexibility and provides about the same reliability.

MOO

The program MOO claims to be a modified version of SOO and has some similarities. This version is more an extension of SOO than a modified version. The Measurement Interface was incorporated for some I/O statistics and routines were added to allow the running of other programs like Spook. New routines have been added to do things like a FREE2 display or LISTEQ2. The program is fairly well commented, but like Version Four of SOO, the constructs are more difficult to follow. The code is very sharp and efficient, and in my experience it has been very reliable. The program would be difficult to support but it can be done by most mortals. The program only stays inside privileged mode long enough to get what it needs which makes it fairly safe.

Surveyor

Surveyor could have been written as a demonstration program for the Measurement Interface. It follows the constructs of the Measurement Interface very closely. The program is initialized in privileged mode and remains there during its entire execution. This has the potential to cause problems although I have never seen it happen. The program has two displays, either a tables display, similar to Tuner4, or a process display that is very different from SOO, OPT or MOO. The process display is the only display that I have seen which displays both CPU statistics and I/O statistics on the same screen. The program presents the data necessary to determine resource hogs in a fairly concise and readable format. The program uses a large section of the

stack in the DL to DB area to swallow all of the process statistics in one bite while keeping its stack size reasonable (under 10K). The code is a little short on comments but is fairly well structured, and seems to be efficient enough. A modification to the program using only privileged mode when it was required would make me feel more comfortable, but it has not caused us any problems...yet. Since all of the process related data comes directly from the Measurement Interface, I feel I can rely on the data from the program as much as I can rely on the Measurement Interface. I have no reason to doubt the data coming from the Measurement Interface.

Porpoise

Porpoise is another program that could have been written to demonstrate the Global Statistics gathering of the Measurement Interface. The program has a fancy driver but really has only one display and that is global CPU related statistics. The program is excellent for gathering CPU activity to be later consolidated and perhaps graphed. All of the data comes directly from the Global Statistics (Class 0) and is as reliable as the Measurement Interface. The code is clean and short enough to be easily read. Many of the routines used to make the driver fancy are part of the Boeing account library allowing the code to be shorter. The code is

very well documented and should be easy to support.

OPT

OPT is Hewlett Packard's On Line Performance Tool written to supply a long needed supported version of a performance monitoring program. OPT is slowly gaining acceptance with the user community as enhancements are made to make it more usable. The Q-MIT version of OPT, version 10, has about equaled what has been available with SOO, MOO and Surveyor all along. Further comments, analogous to the ones made of the other performance programs, are unavailable at this time because the source has been unavailable.

Summary

All of the programs do a good job at what they were designed to do. I don't think the value of any one of them can be raised above the others without describing specific circumstances. All of the programs with the exception of Porpoise, have no distinguishing marks that could identify either a company or an individual as the author. Our company has made use of Surveyor, OPT, and a supply of our own home grown utilities to monitor our systems. I trust I have related enough information for the reader to determine which programs are best suited for each situation in his or her shop.

Appendix

*** ATTACHIO ***

The ATTACHIO routine is the primary I/O routine used by the I/O system.

```
DOUBLE PROCEDURE ATTACHIO(I'LDEV, I'QMISC, I'DSTX, I'ADDR,  
                           I'FUNC, I'COUNT, I'P1, I'P2, I'FLAG);  
  VALUE I'LDEV, I'QMISC, I'DSTX, I'ADDR,  
        I'FUNC, I'COUNT, I'P1, I'P2, I'FLAG;  
  INTEGER I'LDEV, I'QMISC, I'DSTX, I'ADDR,  
         I'FUNC, I'COUNT, I'P1, I'P2, I'FLAG;  
  OPTION PRIVILEGED, UNCALLABLE, EXTERNAL;
```

*** CHECKLDEV ***

The CHECKLDEV routine does checking on the type of device of a given logical device. (ie. DS Device.)

```
PROCEDURE CHECKLDEV (DEV);  
  VALUE DEV;  
  INTEGER DEV;  
  OPTION EXTERNAL;
```

*** CHECKDISC ***

The CHECKLDEV routine will return global information about the requested disc.

```
PROCEDURE CHECKDISC ( LDEV, INFO );  
  VALUE LDEV;  
  INTEGER LDEV, INFO;  
  OPTION EXTERNAL;
```

Appendix

*** DELAY ***

The DELAY routine is identical to the PAUSE intrinsic except the parameter is a double word millisecond.

```
PROCEDURE DELAY(TIME);  
  VALUE TIME;  
  DOUBLE TIME;  
  OPTION EXTERNAL;
```

*** DISKSPACE ***

The DISKSPACE routine will return disc free space information about the requested disc.

```
INTEGER PROCEDURE DISKSPACE(LDEV,NSECT,PDISKADR);  
  VALUE LDEV,NSECT;  
  INTEGER LDEV;  
  DOUBLE NSECT,PDISKADR;  
  OPTION EXTERNAL;
```

*** DMOVE ***

The DMOVE routine will move data from a users stack to a system extra data segment or from a system extra data segment to the users stack.

```
LOGICAL PROCEDURE DMOVE(DSTTABNUM,TABSTARTPTR,NUMWRDS,USERTABPTR,  
  TOFROM,PARMNEQ8);  
  VALUE DSTTABNUM,NUMWRDS,PARMNEQ8,TABSTARTPTR,TOFROM,USERTABPTR;
```

```
LOGICAL DSTTABNUM, TOFROM;  
INTEGER NUMWRDS, PARMNEQ8, TABSTARTPTR, USERTABPTR;  
OPTION EXTERNAL, UNCALLABLE, PRIVILEGED;
```

Appendix

*** FINDDEVICES ***

The FINDDEVICES routine will return all the logical device numbers of a particular type. (ie. Type = 1 will return all logical devices that are discs.)

```
PROCEDURE FINDDEVICES(TYPE, TARGET'ARRAY);  
  VALUE TYPE;  
  INTEGER TYPE;  
  INTEGER ARRAY TARGET'ARRAY;  
  OPTION EXTERNAL;
```

*** GENMSG ***

The GENMSG routine will format and display an error message on \$STDLIST. Parameter substitution is allowed in the message.

```
INTEGER PROCEDURE GENMSG(MSET, MNUM, MASK, P1, P2, P3, P4, P5,  
                        DEST, REPLY, OFFSET, DST, CNTRL);  
  VALUE MSET, MNUM, MASK, P1, P2, P3, P4, P5, DEST, REPLY, OFFSET, DST, CNTRL;  
  LOGICAL MSET, MNUM, MASK, P1, P2, P3, P4, P5, DEST, REPLY, OFFSET, DST, CNTRL;  
  OPTION VARIABLE, EXTERNAL;
```

*** GETSIR ***

The GETSIR routine will lock the requested System Integrity Resource number. The routine will wait for the SIR to become free if it is locked.

```
LOGICAL PROCEDURE GETSIR(SIR);  
  VALUE SIR;  
  LOGICAL SIR;  
  OPTION EXTERNAL;
```

Appendix

*** GETSTATISTICS ***

The GETSTATISTICS routine will return Global statistics information from the Measurement Interface.

```
INTEGER PROCEDURE GETSTATISTICS(CLASS, SUBCLASS, STARTINGITEM,  
                                WORDCOUNT, TARGET'ARRAY);  
  VALUE CLASS, SUBCLASS, STARTINGITEM, WORDCOUNT;  
  INTEGER CLASS, SUBCLASS, STARTINGITEM, WORDCOUNT;  
  INTEGER ARRAY TARGET'ARRAY;  
  OPTION EXTERNAL;
```

*** GET'PAGE ***

The GET'PAGE routine is a disc paging routine.

```
INTEGER PROCEDURE GET'PAGE(PAGE);  
  VALUE PAGE;  
  INTEGER PAGE;  
  OPTION EXTERNAL;
```

*** GET'DSDEVICE ***

The GET'DSDEVICE routine will return DS information on a given logical device.

```
INTEGER PROCEDURE GET'DSDEVICE (LDEV);  
  VALUE LDEV;  
  INTEGER LDEV;  
  OPTION EXTERNAL;
```

*** GET'DSXREF ***

The GET'DSXREF routine will return a DS device cross reference for a given active process.

```
INTEGER PROCEDURE GET'DSXREF (PIN);  
  VALUE PIN;  
  INTEGER PIN;  
  OPTION EXTERNAL;
```

Appendix

*** LOCK'DFS'DATA'SEGMENT ***

The LOCK'DFS'DATA'SEGMENT routine will lock the Disc Free Space table.

```
INTEGER PROCEDURE LOCK'DFS'DATA'SEG ( LDEV );  
  VALUE LDEV;  
  INTEGER LDEV;  
  OPTION EXTERNAL;
```

*** PROCFILE ***

The PROCFILE routine will return the fully qualified filename of the executing process.

```
PROCEDURE PROCFILE (PIN, NAME);  
  VALUE PIN;  
  INTEGER PIN;  
  BYTE ARRAY NAME;  
  OPTION EXTERNAL;
```

*** RELSIR ***

The RELSIR routine will release a previously locked System Integrity Number.

```
PROCEDURE RELSIR(SIR,FLAG);  
  VALUE SIR,FLAG;  
  LOGICAL SIR,FLAG;  
  OPTION EXTERNAL;
```

*** RESETCRITICAL ***

The RESETCRITICAL routine will enable the process to abort without causing a system failure should an abnormal situation occur.

```
PROCEDURE RESETCRITICAL(C);  
  VALUE C;  
  LOGICAL C;  
  OPTION EXTERNAL;
```

Appendix

*** RESETDB ***

The RESETDB routine will reset the DB pointer for your process back to your processes stack.

```
PROCEDURE RESETDB (DBX);  
  VALUE DBX;  
  INTEGER DBX;  
  OPTION EXTERNAL;
```

*** SCAN'PAGE ***

The SCAN'PAGE routine will scan a disc page obtained with GET'PAGE.

```
INTEGER PROCEDURE SCAN'PAGE;  
  OPTION EXTERNAL;
```

*** SETCRITICAL ***

The SETCRITICAL routine will cause the system to fail if the process meets an unexpected situation which would normally cause the process to abort. This routine is used to ensure all items in a list are completed.

```
LOGICAL PROCEDURE SETCRITICAL;  
  OPTION EXTERNAL;
```

*** SETSYSDB ***

The SETSYSDB routine will set the DB pointer for your stack to point to the System Globals area.

```
INTEGER PROCEDURE SETSYSDB;  
  OPTION EXTERNAL;
```

Appendix

*** STARTSTATISTICS ***

The STARTSTATISTICS routine will enable any one or all of the statistics gathering types of the Measurement Interface.

```
INTEGER PROCEDURE STARTSTATISTICS(CLASSMASK);  
  VALUE CLASSMASK;  
  LOGICAL CLASSMASK;  
  OPTION EXTERNAL;
```

*** STOPSTATISTICS ***

The STOPSTATISTICS routine will disable any or all of the statistics gathering types of the Measurement Interface.

```
PROCEDURE STOPSTATISTICS(A);  
  VALUE A;  
  LOGICAL A;  
  OPTION EXTERNAL;
```

*** UNLOCK'DFS'DATA'SEG ***

The UNLOCK'DFS'DATA'SEG routine will unlock the Disc Free Space table locked with LOCK'DFS'DATA'SEG.

```
PROCEDURE UNLOCK'DFS'DATA'SEG;  
  OPTION EXTERNAL;
```

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