MANUFACTURING CONTROL, PLANNING AND FEEDBACK IN A DISTRIBUTED PROCESSING ENVIRONMENT

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For a multi-plant manufacturing company the decision to implement a Distributed Processing environment is obviously important. However, it only really becomes significant if the company's management team is capable of recognizing and implementing the associated required changes in management practice and control.

Here I am not referring as much to data processing management as I am to the company's operations management — those that control what each plant manufactures and the resources required to do so — money, people, plant, inventory, etc. To them, the decision is not so much one of Distributed Processing, not even one of Distributed Systems, but more importantly one of Distributed Management Control. It is the formalizing of the levels of responsibility (and hopefully, authority) that each autonomous production facility has in establishing what it makes and when it makes it.

Let's take as an example a company that manufactures power tools and other related equipment.

For the sake of the example let us assume that its headquarters and its major final assembly operations are in the Chicago vicinity and that over the years it has grown and built other manufacturing facilities in the Mid-west and more recently in two of the Southern states. To date it has done little to change management policies to reflect this multi-plant situation -- certainly nothing to

take advantage of this "distributed manufacturing" environment.

All it has seen has been the increased complexity of making shipment schedules from the main assembly plant when much of what is shipped is dependent upon the performance of remote fabrication and sub-assembly plants; plants that suffer not only from being managed independently of the main plant but also from being "buffered" from the shipment schedule by inter-plant transportation problems.

What has it tried to do? The same thing that all of us would do if we were to go after the symptoms and not the cause. It has attempted to tighten centralized control over the remote plants. Just as it was getting used to the idea of "distributed manufacturing" -- even dreaming of installing small computers at each plant site! -- it has had to reverse its posture and make each plant more (rather than less) dependent upon centralized schedules. All plans for remote computer sites have been forgotten, the central computer has been upgraded and the old system (originally designed to support a single plant environment) has been significantly modified to fit the new ideology.

And how have things improved? . . . you guessed it. They haven't. If anything they are worse. They can't even rely upon the "goodwill" of the remote plants any more. Everybody is blaming everybody else. There is even talk at the main assembly plant of <u>purchasing</u> some of those parts previously fabricated at one of the plants. "How else can we meet schedules? At least we will have a better chance of getting what we want when we want

Manufacturing Control, etc. Mick Belcham

when we want it from an 'outside vendor'." Et cetera, et cetera, et cetera, et cetera.

What was their mistake? Blindness. Blindness to the basics of all good management practice -- accountability and insulation.

Accountability for one's own performance, insulation against everybody else's.

They simply went half way. Each plant was theoretically held accountable for its inventory levels, its production efficiencies and its ability to satisfy the main plant's requirements. The fact was however that each of these factors was more dependent upon the abilities of the main plant to assemble to a reasonably-stable production schedule that it was upon the quality of management control at the remote plant itself. Accountability without insulation.

Before examining the impacts of this scenario (and many like it) upon the requirements of a Distributed Processing environment let us take it one step further; take it to its eventual almost suicidal conclusion (all in the name of good traditional management practice, mind you!).

It had to go this one further step before the company's management could be jolted into asking the question that it should have asked all along, "How do I have to change my management philosphies in a distributed manufacturing environment? And what should be my information control mechanisms to support it?".

What was this one final step. Well, think about it? What would you do? Your company's falling apart by all accounts. You still make the highest quality power tools in the business, your company name is as well known as ever in the retail market place, etc,

etc. However two problems are demanding more and more of your time -- manufacturing costs are rising alarmingly and your distributors are complaining increasingly about your shipment performance.

You have done all you can to upgrade your control mechanisms — in fact, in the last three years you've doubled the size of your data processing department to improve communications between the various manufacturing facilities. And yet the same old problem occurs time and again — the remote plants cannot satisfy the assembly plant's requirements. When the remote plants are asked for their comments, the answer is always the same, "They tell us what they want. We assume that they are right. We begin to buy and to make according to their requirements and priorities — and then they change them upon us. We have what they don't want, they want what we don't have."

As company management you always have three options; do nothing, do something, or do nothing and make it look like something!

Let us assume that the "do something" option prevails, and that you feel an element of sympathy with the position of the guys at the remote plants. What can you do further? The answer appears simple. Establish a new management policy -- assembly production schedules are to be re-established monthly for the next six months, but the schedule for the next two months is to be frozen; within that two month's time frame nothing changes. We'll make what we said we would make.

Now things begin to get really wild. The distributor's complaints are getting worse because they cannot react to the market place. Your own warehouse inventories increase because they now have to hedge against unexpected demand during those two months. Your assembly plant is now second-guessing both the distributors and the warehouses as to what is real demand and what is only destined for "hedge" inventory. Your remote fabrication and sub-assembly plants become outwardly complacent (after all they have a stable schedule). Inwardly however, they are bracing themselves for the inevitable re-direction of management policy once the euphoric honeymoon is over; once everbody recognizes that the company which once had an indisputable reputation for service has now become inflexible and un-reactive to the market place it serves.

Back to the management drawing board! The next step? Who knows? Let us hope however that at least some consideration is given to the potential advantages of "distribution" -- a Distributed Processing environment, using Distributed Systems under the overall auspices of Distributed Management Control.

The definition of this last term - Distributed Management Control - is the crux of the whole matter. If implemented correctly it becomes the backdrop for all management control mechanisms and therefore for all related systems work, particularly in the area of Manufacturing Control.

As an example let's look at the interface between the main plant and the remote plants in the earlier example. In the context of management control it went through three distinct stages:

Stage 1: Very informal, lacking in commitment from either side, unpredictable. Each

manager knowing what he is being held responsible for (and pleasing the assembly plant is not necessarily it!)

Stage 2: Very straight forward, anything the assembly plant wants immediately becomes a mandatory requirement upon the remote plant whether it's feasible or not. Each remote plant becomes a "puppet", accountable for what it cannot control.

Stage 3: Very structured, "you can only have what you thought you wanted 2 months ago"; total accountability.

How would it look with Distributed Management Control? In the simplest terms it would be like a mature customer/vendor relationship; formal when required, but flexible wherever possible. More specifically it would be like a high-volume customer/vendor relationship — the sort typically controlled by a formal blanket purchase order with a series of releases against it.

The most important characteristic of such a relationship is that it can be monitored. The "bounds of reasonableness" are established so that both "sides" can see an exception as it occurs and examine its desirability prior to its becoming critical. Each has the "right" to refuse or accept an exceptional situation (as defined by their "blanket" agreement) making each accountable for his own performance. Equally, each recognizes the desirability of

avoiding such exceptional circumstances and (hopefully) sees improved information and communication as the means by which this may be achieved.

Enter the world of Distributed Sustems. To quote from the APICS (American Production and Inventory Control Society) Dictionary, the term Distributed Systems "refers to computer systems in multiple locations throughout an organization, working in a cooperative fashion, with the system at each location primarily serving the needs of that location but also able to receive and supply information from other systems within the network."

In terms of the earlier discussion on Distributed Management Control, I would like to concentrate on the implied stand-alone characteristics of such systems in such a network. Obviously intercommunication is important and each system has to recognize the level of its dependence upon outside sources. However, the whole essence of Management Control such as we have discussed in this paper is its ability to operate in spite of everybody else. Whereas the system should be capable of communication with others, it should not be dependent upon it.

And this leads right into the second half of this paper -- how do today's on-line inter-active systems relate to such a management environment.

I would like first to dispense with a semantics problem "Closed Loop Systems". It seems likely that this term is to win
the buzz-word title of all time - more people appear to have
listened, for longer, to more other people giving more different
definitions of this one term than any other since Materials

Manufacturing Control, etc. Mick Belcham

Evaluation:

management became a science rather than a fall guy!

I hope you will bear with my own version of it.

I see it as being comprised of three functions - evaluation, feedback, and commitment. As such it represents a significant step forward in materials management practice. (after all it is not long since the only available words were plan, expedite, and smoke screen!).

What of these three more contemporary words:

Gone are the days (I hope) when
the feasibility of a given production plan was merely a coincidental
characteristic of it! Company
managements have become increasingly
more interested in Manufacturing's view
of their proposed sales (shipment)
schedules and, as such, are expecting
more refined and provable answers.
Meanwhile manufacturing now recognizes
that the only way to avoid being "dumped
on" is by quickly identifying problem
areas - production bottlenecks, inventory restrictions, etc.

Feedback: This is the second "third" of a closed loop system - equally important but far less common that "evaluation".

It is amazing how many companies that,

having identified a production problem, limit their reaction to one of "gritting teeth"! Why? For at least two system-related reasons; the first being that their systems were designed only to identify the effect of the problem not the cause, and the second being that even if the cause was identified the production schedule cannot be juggled within the computer system to correctly reflect what manufacturing will eventually do to avoid it. Classic cases, always resulting in negligible feed-back.

Commitment:

This third constituent of a Closed Loop environment is always the most difficult However without it, the other to obtain. two are useless. It is the difference between driving a manufacturing facility from a "statement of desire", and driving it from an agreed and feasible schedule. If a vendor cannot deliver on time, change the purchase order date so that the system can re-evaluate the impact. If we cannot ship to a customer on time, again, change the date on the order. Change anything that conflicts with reality. Drive the

system off what we think we can do, not what we would have liked to have happened if everything had gone right. If a discrepancy occurs, evaluate it, feed it back to the point at which it can be averted, and commit to it. Buffer manufacturing against desirable schedules, give them something they can do, something they can commit to.

That's called closing the loop". As can be seen from the system descriptions that follow, the basic "closed loop" philosophies have done much to influence the design of today's state-of-the-art manufacturing systems.

What are the "components" of such a manufacturing system? (see Figure 1)

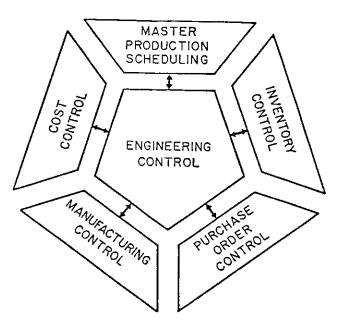


Figure 1 - Components of a Manufacturing System.

Engineering Control: This system should perform all maintenance and reporting functions concerning the system's six prime data bases:

-Item Master: One record for every part number relevent to the plant in question. It should

contain all descriptive and policy information related to that part.

-Product Structure: A series of records for each manufactured item describing the lower-level items (raw material, purchased components, etc.) from which this item is made.

-Routing: A series of records for each manufactured item describing operation-by-operation how this item is to be made on the shop floor.

-Process: Descriptive information about each "process" identified on the routing data base, together with a list of tools required to complete that "process".

-Tool: One record for each tool referred to in the Process data base. It should contain descriptive and policy data related to the use and maintenance of that tool.

-Work Center: One record per production
"center" in the shop. It should contain
scheduling and efficiency data, capacity.
details, and cost rates.

Manufacturing Control, etc.
Mick Belcham

Master Production Scheduling: This system should embody three functions - Production Planning, Resource requirements Planning, and Master Production Scheduling function itself. Specifically:

- Production Planning: The development of an overall statement of production and its "explosion" to the more detailed master scheduling level.

-Resource Requirements Planning: A broad-brush review of the likely impacts of a given master schedule upon critical production resources.

-Master production scheduling: The development of a realistic and detailed Master Schedule based both upon the exploded Production Plan and upon evaluation of Resource Requirements.

<u>Inventory Control</u>: This is the system that should translate the master schedule into a detailed replenishment plan and monitor progress and activity levels against it. Specifically:

-Planning: The development of the replenishment plan both for purchased and for manufactured items.

-Releasing: The preparation of a

replenishment order for release -either for its placement with a vendor
or for its dispatch to the shop floor
for picking and manufacture.

-Expediting: The monitoring of the overall status of purchase and manufacturing orders.

-Recording: The recording of activity against each purchased or manufactured part -- issues, receipts, shipments, scrap, etc.

-Accounting: The development of all associated accounting transactions and the analysis of these and their resulting inventory levels.

-Management: The summarization of activities and performance of the planning-releasing-expediting -recording functions and their presentation in a form which management can interpret and act upon.

Manufacturing Control: (or more precisely, Shop Floor

Manufacturing Control, etc. Mick Belcham

Control) the further translation of the manufacturing replenishment plan (as developed in inventory control) into a detailed operation-by-operation statement of work, and the monitoring of status and performance against it. Specifically:

-Releasing: The identification of the appropriate routing for each production order, and the printing of its shop floor packet.

-Scheduling: The development of each production order's schedule, and the printing of each order's dispatch lists.

-Reporting: The gathering and recording of labor and other data from the shop floor.

-Expediting: The reporting of each order's status and any related exception conditions.

-Analysis: The periodic review and summarization of shop floor activity and the reporting of overall and detailed performance.

-Capacity Requirements Planning: The development of a long-term work plan for

each work center and the comparison of this with the expected available capacities.

Cost Control: This component of the system should develop the appropriate standard costs used by the accounting function (discussed earlier under Inventory Control) as well as monitor actual purchasing and manufacturing costs against these standards. Specifically:

-Cost Generation: The build-up of tentative and/or current and/or firm standard costs for each part using the system's Product Structure and Routing data bases.

-Standard Costing: The translation of activity against purchase and production orders into their appropriate dollar equivalents, and the reporting both of performance variances and work in process levels.

<u>Purchase Order Control</u>: This system should perform the traditional Purchasing Department functions associated with the placing of purchase orders and the monitoring of vendor performance against them. Specifically:

-Placement: The printing of the

purchase order document itself and where relevent, the individual release schedules for each open blanket order.

-Expedite: The tracking of each order's status and likely "dock" dates

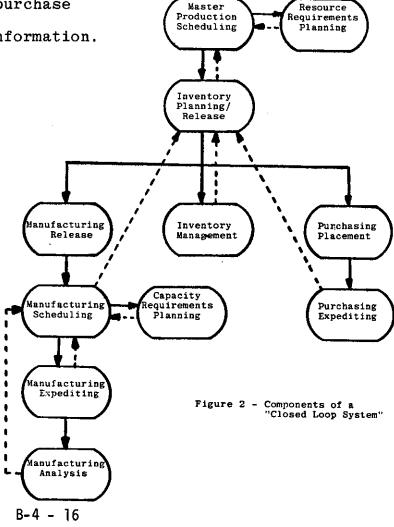
-Analysis: The monitoring of actual vendor performance.

The

-Reconciliation:
comparison of
vendor invoices
with their associated purchase
order information.

Now that we have defined these system "components" we can take another look at "closing the loop".

Figure 2 shows how some of these individual components tie together, not only from the point of view of logical information flow "downwards", but also from that of feedback (dotted lines) "upwards".



Production

Planning

Manufacturing Control, etc. Mick Belcham

So far we have:

-defined the concepts of Distributed
Management Control

-defined a system model suitable for such an environment and shown how it should hang together.

Next we will describe some of the required system features in detail, but once again let us precede the discussion with another go at semantics - this time concerning the term "on line interactive systems:"

The only obvious consistency between the alternative definitions of this term is that none include the words "punched card"! Everything else is up for grabs! For the sake of the remainder of this paper I feel we should standardize on one view - mine, naturally!

Perhaps the best approach is to look at what I see it as not being. In the first case I see it as a blantant exageration of a system's capabilities, and in the second I see it as an understatement (incredible as that may seem!).

First as an exageration; I do not see the term applying to:

-a system with on-line editing but only batch updating capabilities.

-nor to a system limited only to on-line inquiry.

-nor to a combination of the two.

Equally as an understatement; I do not see the term applying to:

-a system that, with one on-line transaction, can evaluate a series of different situations and options, report back (still on line) an optimum result, and, when requested to do so, update a number of file records to reflect that conclusion.

In its simplest terms, therefore, I see the term referring to a system's ability to update files with transactions in full on-line mode and to be able to process an inquiry against those updated files with the immediately succeeding transaction.

What does all this mean to the specification of a good manufacturing control system? A lot. Simply specifying it as "on-line and interactive" is not sufficient. A good system will embody a large spectrum of environments - all the way from pure batch to what I described earlier as an "understatement" (and which I would like to more specifically entitle "interpretively interactive"). Let me give you three examples. One for each of three given environments.

(1) Pure Batch

ABC analysis and reclassification: rarely is

Manufacturing Control, etc. Mick Belcham Page Nineteen

> a part's ABC classification used to drive any on-line decision-making activities. Its constant update therefore is hardly worth the effort; certainly not worth the overhead associated with on-line recalculation.

(2) On-line/Interactive

Issues and Receipts: in a dynamic manufacturing environment the movement of inventory is a constant activity. Many decisions are made only on the basis of the current availability of the part concerned. Without these movements being "on-line and interactive" the system would be incapable of estimating a part's current availability.

(3) <u>Interperetively Interactive</u>

Production Order Release: as a new order is forced into production to satisfy an urgent requirement the two most critical concerns of an inventory planner are (1) "have I enough inventory of each of the required components?" and (2) "What have I just done to the shop?". Neither are easy questions, and certainly not easy answers. They involve research but it is important enough to know these

Manufacturing Control, Etc. Mick Belcham Page Twenty

answers, that a system should handle
the entire release in interactive mode,
and report back interpretively the results.
An example of such a result would be the
system returning the message, "The release
of the total order will cause shortages.
However halve the order quantity and we
should be OK".

As we go through the description of the system's on-line/
interactive features examples of each processing environment will
appear; each, I hope demonstrating that the type of processing used
is always a compromise between the need for constantly up-to-date
data, and the overhead associated with processing in full interactive
mode.

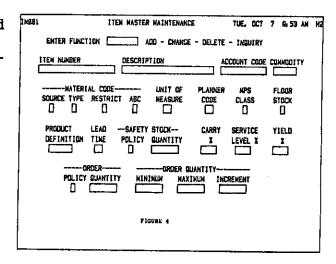
Manufacturing Control, etc. Mick Belcham Page Twenty-One

ENGINEERING CONTROL (see Figure 3) INQUIRIES/ UPDATE DATA BASE COMPONENTS Item Entry and Mainte Product Structure Entry and Product Structure Routing Data Entry and Maintenance Routing ENGINEERING Work Center Entry and Maintenan Work Cente CONTROL Tool Data Entry and Maintenance Tool File Process Data Entry and Maintena a BOM Explosions/Where Used Inquir INTERACTIVE **FUNCTIONS Policy Control** — By Comme — By Class REPORTS – By Item Product Structure List Standard Routing List o Work Center Where Used List o Tool Where Used List o Process List/Where Used o Single/Multi Level BOM

o Summarized BOM Explosion

Figure 3 - Engineering Control Overview

This is the system that maintains the six prime data bases listed
earlier - Item Master, Product Structure, Routing, Process, Tool and
Work Center. Each should be
capable of on-line interactive
(not necessarily interpretive)
update and inquiry. An example
is shown in Figure 4 (Screen IM001)

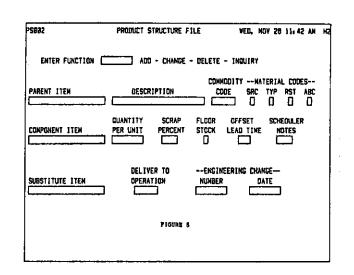


Manufacturing Control, etc. Mick Belcham Page Twenty-Two

This would be the screen through which an Item Master record may be added to the data base (provided it passed some basis validity checks), changed, inquired of, or deleted (provided also that it passed its validity checks).

Altogether there would be seven Item Master screens, some specifically for inquiry purposes only, some for adding or changing other data fields, and some for a combination of the two. However only this screen (IMOO1) would be used for adding or deleting Item Master records.

Another example of a combination Add-Change-Inquire-Delete screen is shown in Figure 5 (screen PS002). This is used for transactions against the Product Structure and allows specific parent-component links to be updated, etc. The validity checks are more demanding in this



case because of the natural structure of the data base. Both Parent and Component Item Numbers must match already existing Item Master records. Otherwise any attempted update will be rejected. The same would be true of the Substitute Item.

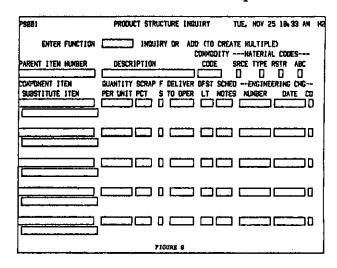
Another aspect of interactive processing is also demonstrated by this screen. The six data fields between "Description" and "ABC" are not in fact on the Product Structure data base. They are instead held on the Item Master record for the parent item

Manufacturing Control, etc. Mick Belcham Page Twenty-Three

and are returned by the system for information purposes only at the time of transaction entry.

Two other facets of interactive processing are also applicable to the Product Structure - List-Type inquiries, and "same-as-except" processing. Figure 6 (Screen PS001) shows an example of each. By specifying the Inquiry function and entering a Parent Item Number the system will "return" a list of all associated parent-component link records. It provides therefore the on-line equivalent

of a bill-of-material. The second feature here (same-as-except) is an extension of this. Rather than having to specify each parent-component link for a new product structure, an engineer might elect to specify it based upon its similarity with an already existing



bill. By using the Inquiry function, the existing bill of material can be listed on the screen.

the existing bill of material can be listed on the screen. Then having:

-made any adds/changes/deletes to the existing structure to make it specific to the new

-changed the Parent Item Number to reflect the new structure's parent, and

-changed the function from Inquiry to add

Manufacturing Control, etc. Mick Belcham Page Twenty-Four

The new product structure can be automatically written to the data base.

Figure 7 (screen WH001) shows Where-Used feature. Entering a specific, say, purchased part in the Component Item Number field will cause the system to list all parent links associated with it; or, in other words, all manufactured items that have this component in their single-level bill of material. It is very important for an engineer to have access to

this type of information particularly when designing
a replacement for an existing
part. It effectively tells him
which product structure links he
should amend to reflect the replacement.

The four manufacturing
engineering data bases - Routing,
Process, Tool and Work Center
would also be available for online update and inquiry - specifically for add-change-delete inquiry
functions.

Figure 8 (screen RT001) shows the equivalent Routing screen. Once again the system "returns" the heading information. The only

vHQ81	PRODUCT STRUCTURE WHERE USED INQUIRY THE, NOV 25 18,53 AM HENTER FUNCTION INQUIRY
COMPONEN	T ITEM NOCOMPONENT DESCRIPTION COMP LD TH UDM PR CNT
	TEM NOPARENT DESCRIPTION
	FIGURE ?

RTEB1	MASTER ROUTINGS	TUE, NOV 25 19, 48 AM HZ
ENTER FUNCTIO	ADD - CHANGE - DELETE	- INGUIRY
ITEN NUMBER	DESCRIPTION NASTER	CHANGE DATE
Sus	STITUTE ITEM DRAWING	NUMBER
NATERIAL 17EM MUNBER		Y MATERIAL . GTY OR SPECIFICATIONS YEIGHT
OTSP VORK	DPERATION GROUP DESCRIPTION SETUP CODE S FROZEN STANDARDS>	ET UP STO HRS HRS STO
ACCOUNT CODE PROCESS CODE	SCHO PRT HELPER COST CODE CODE CODE	NAN/NACH SUB CONT RATIO CODE
	FIGURE 8	

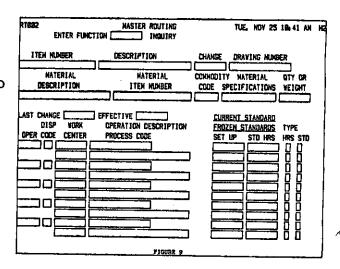
Manufacturing Control, etc. Mick Belcham Page Twenty-Five

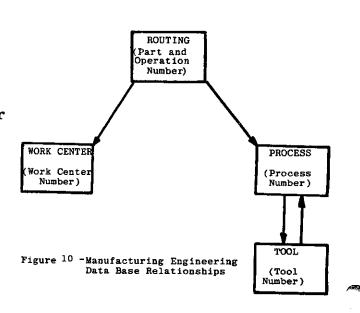
updateable information is from the "OPER" (Operation Number) field and on. One point worth noting is the "Frozen Standard" line. This would maintain the standards that existed for this operation at the time that Accounting last "froze" their standards. It would be maintained for as long as required to insure correct reporting of variances.

The operation number shown on this screen assumes a 6-character length. This is to allow the system to maintain both prime and alternate routings on the data base. The first four characters would be a normal sequential operation. The last two indicate the operation's prime/alternate condition.

Figure 9 (Screen RT002) demonstrates the equivalent list-type inquiry.

At this point it is probably appropriate to discuss the functional inter-relationships between these four data bases. Figure 10 (Manufacturing Engineering Data Base Relationships) depicts this. In each operation record on the routing data base there is reference to a work center (mandatory) and a process (optional).



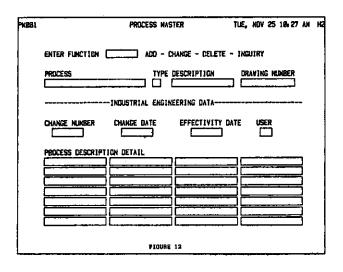


Manufacturing Control, etc. Mick Belcham Page Twenty-Six

These provide the necessary ties-in to these two other data bases. In addition, each process data base record can contain one or more references to the tools required for that process. These references provide the ties-in to the tool data base, as well as providing the necessary where-used references.

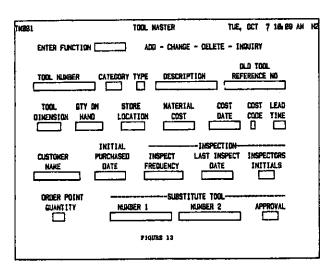
Figures 11 through 13 (screens WC001, PM001, and TM001) show some of the data maintained in on-line mode in each of these

rC 85 1	WORK CENTER MAINTENANCE THE, OCT 7 & 48 AN H
	ENTER FUNCTION ADD - CHANGE - DELETE - INQUIRY
	KORK CENTER DESCRIPTION HOURS HRS/DAY RATIO MACHINES
	ACTUAL SET UP MACHINE LABOR SCHERALE EFFICIENCY EFFICIENCY CAPACITY CAPACITY CODE
	SET UP LABOR SIY COS VAR COS
	SET UP LABOR SIV COS VAR COS
	FIGURE 11



three additional bases.

One final comment on the
Engineering Control System; should
any of these six data bases be
"distributed"? Or in other words,
is it likely that one of the
following is true:



Manufacturing Control, Etc. Mick Belcham Page Twenty-Seven

-the data originates in one (plant) location and is used by another?

-the data is used by multi (plants) locations?

Typically the only data to which this may be applicable would be:

-the Item Master Description field

-the Product Structure.

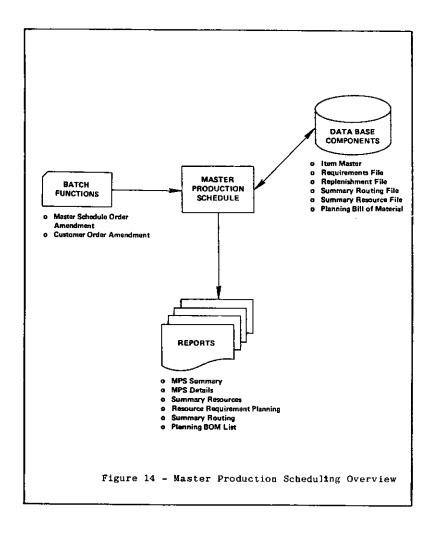
If this is so then consideration must be given to the need for inter-location communication of this information. There are really two options to consider:

-frequent copies of this data being made available (in batch mode) to each appropriate location

-remote on-line access to another distributed processor.

Normally the first would be the least complex from a control point of view, but possibly the least desirable as far as a user is concerned.

MASTER PRODUCTION SCHEDULING (See Figure 14)



As can be seen from the overview this would frequently be viewed as a batch function. This does not mean however that nothing could interact with the Master Schedule in an on-line mode. It is just that neither the development of forecast demands from the Production Plan nor the re-iterative simulation capabilities of Resource Requirements Planning are seen as desirable/practicable on-line interactive functions.

The Master-Schedule-related functions which would be on-line however would be included in the Inventory Control module, just

Manufacturing Control, Etc. Mick Belcham Page Twenty-Nine

as the same functions would be available for all "inventory" items.

These on-line functions are:

-the addition, ammendment or deletion of a production order (or in the case of an MPS item, of the Master Schedule itself).

-the development of lower level component demands as a result of such a change.

-the entry of customer orders against the production schedule

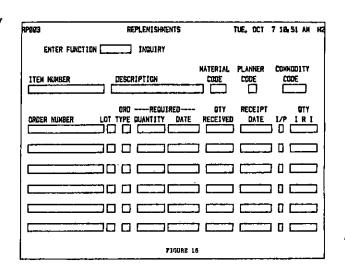
-the ability to inquire the status of a production order (or schedule)

-the ability to time-phase inventory availability, with specific reference to monitoring the "consumption" of a Master Schedule.

The screens required to satisfy these last two items are shown in Figures 15 and 16.

The first (Figure 15) shows

Screen RP003. With the entry of
the Inquiry function and the
appropriate master scheduled item,
the system will return a time



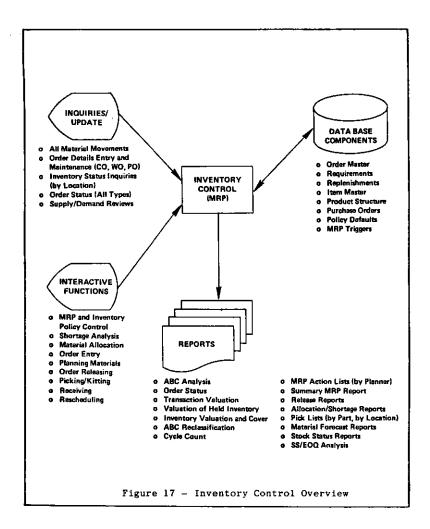
Manufacturing Control, etc. Mick Belcham Page Thirty

phased list of all scheduled production for that item, and the individual status of each production "batch.

Figure 16 shows Screen SD001. The same entry is required (Inquiry plus Item Number) but, additionally, a date range (start/stop) can be specified. This allows the Master Scheduler to concentrate only upon projected activity during the time period under consideration. The first two lines provide details from the part's Item Master data base, one element of which is the part's current balance on hand (if any). This is the starting point of the time-phasing. Each projected activity (either production or usage) is listed in due date sequence and the effect of such activity shown under the heading AVAIL (available).

SD201	SUPPLY / DEMAND		VÉD, DEC	3 1B 12	AM HZ
ITEN NUNBER	ENTER FUNCTION START STOP	INQUIRY PL COMM MPS F	S ALLCC.	CN HAND	APU
	ت ت	و و شرق			
L				STOCK FO	
DESCRIPTION			INC POL	DIY POL	OTY
PECGING ITEM/ACTI	ON ORDER NUMBER	[]_DUE_TY	ST_RED	O _DEEN _	AYATL
	:	FIOURE 10			

INVENTORY CONTROL (see Figure 17)



As can be seen from the overview this part of the system is highly interactive in nature. Let us review some of these functions under the same headings as we used earlier-planning, releasing, expediting, recording, accounting and management.

(1) Planning: The ability of the system
to develop replenishment plans (both
purchasing and production) for each
recognized inventory item is the nucleus
of the whole system's operation. The

Manufacturing Control, etc. Mick Belcham Page Thirty-two

technique used - MRP- is a method of developing a time-phased picture of each item's expected usage and suggesting the appropriate replenishment plan to avoid potential stock outs. This type of review is conducted in a logical sequence dictated by each part's position in the product structure. The highest level items are tackled first so that their replenishment plans can be translated into projected component demands prior to that level itself being reviewed by MRP. In the simplest terms the system recognizes two record types - supplies and demands. Each of these are split again:

-supplies: Production orders

Purchase orders

-demands: customer orders forecast orders

dependent demands

The latter two are typically created automatically by the system - forecast orders from a forecasting algorithm, dependent demands from the explosion of production orders created at the next higher level in the product structure. The other three

Manufacturing Control, etc. Mick Belcham Page Thirty-three

would be input to the system in on-line mode:

Production orders: through screen 0P001

(see Figure 18)

Purchase orders: th

through screens P0001 and

P0003 (see later purchasing

discussion)

Customer orders:

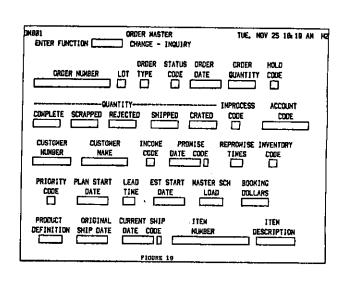
through screens OP001 and

OM001 (See Figures 18 and 19)

Two points are worth noting regarding the OP001 screen. Firstly that the order type field dictates whether the order being entered is a production or a customer order - or a combination of This feature allows for both. special customer orders to be entered that are for noninventory items. They do not have to match a record on the Item Master; they are planned for shipment directly from work in process.

The second point relates to the field "Standard

		TUE, NOV 25 18421 AK
enter Political	LOT NUMBER	
	ORDER/QUANTITY SHIP DATE	
	ALT. ROUTING STD ROUTING NEV RELEASE	
	MATL PRIORITY START DATE PURGE IND	
71	GURE 19	
	ENTER FUNCTION	ORCER/QUANTITY OSHIP DATE ALT. ROUTING STD ROUTING NEV RELEASE ORDER DATE MATL PRIORITY START DATE



Manufacturing Control, etc. Mick Belcham Page Thirty-Four

BOM". The entry of an "N" (No) here (whether for a special customer order or for a non-standard production order) allows the system, using another Order Processing screen to present the same-as-except option to the inventory planner. Using this feature, a planner can either override the system-suggested bill-of-material, or simply substitute a part, or change a "Quantity per".

(2) Releasing: One of the system's most powerful "interpretively interactive" functions would be covered by screen OPOO4 (See Figure 20).

This would allow a user to:

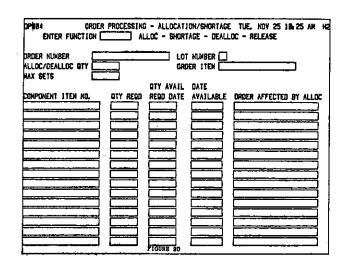
-check for potential shortages prior to the release of an order

-force-allocate inventory to an order

-force-de-allocate inventory from an order

-force-release an order.

The Shortage function amply shows this ability. With the single entry of an Order Number (typically for an existing production order) the system:



Manufacturing Control, etc. Mick Belcham Page Thirty-Five

-ascertains the component items that need to be available.

-checks for any potential shortage condition that may exist on these items.

-displays on the screen these potential shortages.

-ascertains the date on which these shortages should go away if all goes according to plan.

-calculates the maximum partial quantity (if any) that this order could be released for while still avoiding the shortage.

(3) Expediting: the system would provide total online reference capability for existing production, purchase and customer orders (see Figures 21 and 22 - screens RP002 and RQ002).

RP882	REPLENISHKENTS	WED, NOV 28 11:49 AM HZ
ENTER FUN	CTION INQUIRY	
ORDER MUMBER	ORD / P/O BUYR LOT TYPE STAT TYPE CODE	VENDOR ACK DROER NUMBER DATE DATE
ITEM NUMBER		AST RECEIPT QTY PROMIS NTITY DATE RECEIVED DATE
	PIGURE 21	

R0982		REQUIREMENTS	TUE, NOV 25 18.38 AM H2
	ENTER FUNCTION	INQUIRY	
	ORDER NUMBER	LOT REGISTER TYPE STA	
ITEN	NUMBER	CUANTITY DATE GUANTIT	X PULL CELIVER TO Y STATUS OPERATION REGISTER
		FIGURE 22	

Manufacturing Control, etc. Mick Belcham Page Thirty-Six

The first shows the status of the order itself, the second shows the status of the components.

(4) Recording: All receipts and issues, would

be on-line transactions as would the inquiry on an item's balance on hand and its one or more stocking locations. The three screens (MV001, MV002, and IM005) are shown in Figures 23 through 25. A number of points are worth noting regarding

the two movement

KV681	RECEIPTS	TUE, NOV 25 18 18 AM H
ENTER FUNCTION	ם	
Purchase Orders 10 - Receive/Insp 11 - Insp/Reject 12 - Insp/Stores 13 - Receive/Stores	28 - WIP TO STORES 21 - RETURN BY ITEM 22 - RETURN BY ORDER 23 - RETURN BY REGISTER	38 - UNPLANNED RECEIPT
DRDER NURBER LOT NURBER LITEN NURBER LINE NURBER REGISTER		_
DUANTITY COMPLETE CODE STORE LOCATION	UNIT OF MEAS RECEIPT DATE ACCOUNT CODE	
DUE DATE ORDER	OTY RECVG/1HS	RCVO COMP DUE
	FIGURE 23	

NYSBE ISSUES VED, NOV 28 11, 48 AM M2

ENTER FUNCTION

18 - ISSUE BY ITEM 28 - UNPLANNED ISSUE

11 - ISSUE BY ORDER

12 - ISSUE BY REGISTER

BROER NUMBER

11 - ISSUE BY REGISTER

BROER NUMBER

12 - ISSUE BY REGISTER

BROER NUMBER

13 - ISSUE BY REGISTER

BROER NUMBER

14 - ISSUE BY REGISTER

DUANTITY

COMPLETION CODE | ISSUE DATE | ISSUE DAT

TKE65		ITEM MASTER	NA INTENANCE	TUE, O	CT 7 16-88 AN	H2
ENT	ER FUNCTION (INQUIRY			
PRIME TOTAL GIY ITEM NUMBER UDM ACCOUNT CODE LOCATION ON HAND						
LOCATION	QUANTITY	LOCATION	QUANTITY	LOCATION	CHANTITY	
		F301	JRE 26			

screens.

-unless a transaction is catagorically stated as unplanned (functions 20 and 30) it will always be validated against an existing supply or demand record.

If one cannot be found, or there is some other discrepancy, the transaction is rejected

-a completion code can be set if the transaction is to close-short the supply or demand record.

-if a store location is not specified it will assume the part's prime location.

-the issue transaction can be "interpretively interactive". Functions 11 and 12 will automatically create issue transactions by "implication".

-receipts against a purchase order can be two-staged - firstly into inspection, then into stores.

(5) Accounting: Each Item Master record contains an account code. A debit or credit transaction is created (at full frozen standard costs) wherever a receipt or issue (respectively) is processed.

Manufacturing Control, etc. Mick Belcham Page Thirty-Eight

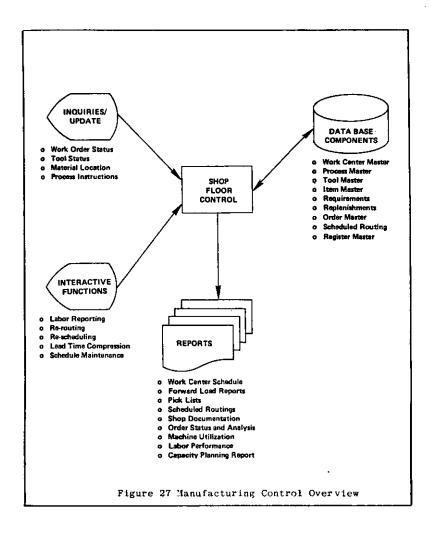
The contra-entry is also created based upon the transaction's own account code. This may be specified in the transaction itself (for instance, for a scrap transaction) or in the original order record against which it is being processed. The system also keeps track of the inventory value and analyzes this by product line, commodity code, etc.

in an inventory control system is the ability to drive the inventory management policies from "default" records. This enables the inventory planner, (as can be seen from figure 26) to specify his safety stock, order quantities etc at a "generic" level (possibly commodity code) and with one small change, radically affect the individual replenishment plans being

developed for
each item within
that commodity code.
The end effect
obviously is to
impact the projected
inventory levels by
reflecting changes in
management policy.

)F8Ø1		ITEM DEF/	NULT FILE	VED. A	OV 28 11:39 AM	на
E	NTER FUNC	TION ADD	- CHANGE - DELET	E - INQUIR	Υ	
COMMODI CODE	TY SOURCE	MATERIAL CODE TYPE RESTRICT ABO			PRODUCT DEFINITION	
	ROER QUANTITY	ORDER DUANTI	ITYSAFE		SERVICE CARRY FACTOR FACTOR	
POLICY		CASTALPHA 3			TIME- PURCH PURCH DECOUPLE	ı
			FIGURE 26			

MANUFACTURING CONTROL (See Figure 27)



Four of the earlier-listed functions of the Manufacturing Control system should be on-line and/or interactive. They are: Order Release, Order Scheduling, Shop Floor Reporting and Order Expediting (or Status Reporting). The other two, Analysis and Capacity Requirements Planning, would normally be pure batch.

In interactive mode an order's release and the development of its operation-by-operation schedule should be simultaneous.

This would be instigated by the OPOOl screen described earlier --

Manufacturing Control, etc. Mick Belcham Page Forty

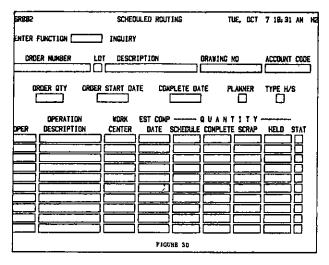
specifically by the Force Release indicator. The end effect would be a completely-developed back schedule of all work based upon

- -the order's due-for-complete date
- -the order's size
- -the routing used
- -the projected move and queue times betweens operations

It should be available for on-line Inquiry - see Figure 28, screen SR001.

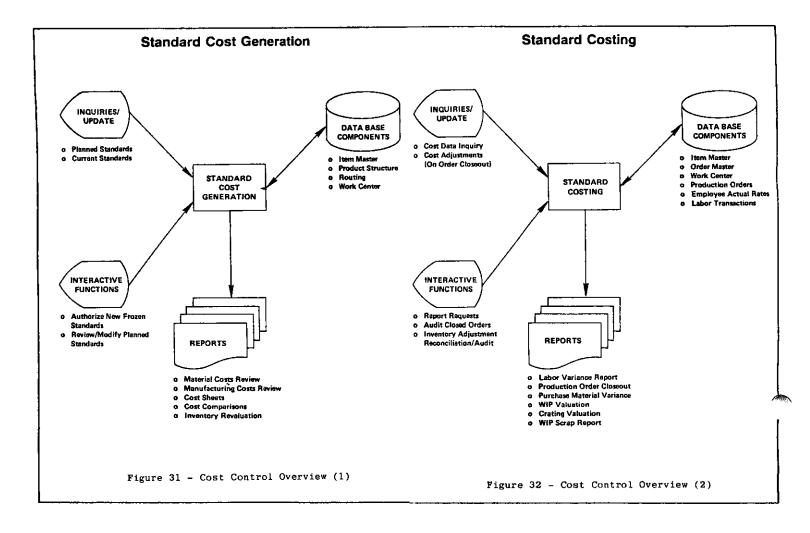
SRE91	SCHEDUL	ED ROUTING		TUE, OC1	7 :	6.29	AH H
ENTER FUNCTION [ADD - CH	ANCE - DELE	ETE - INQUIRY				
ORDER MANSER	LOT DES	CRIPTION	DRAVIN	G KO	ACC	COUNT	CODE
DROER STY ORDER	START DATE COMP	LETE DATE	REGISTER NO	PLANNE	R	TYPE	H/\$
OPERA DESCRIF			ANDARO STY DER'S REQUI			COMPLI	
		FIGURE 28					

As labor transactions are posted see Figure 29, screen SR007- each
operations status should be maintained and available for on-line
inquiry see Figure 30, screen SR002.



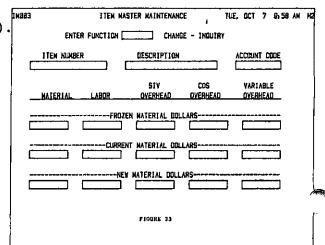
SR 697	LABOR REPORTING	TUE, OC	T 7 184 42 AM	H2
ENTER FUNCTION	.			
16 - INDIRECT LABOR 26 - SETUP TIME				
ORDER MUNBER LE				
YORK CENTER MAN NO	ACCOUNT MACH NO. NUMBER	REASON		
	FIGURE 29			

COST CONTROL (See Figures 31 and 32)



The two overviews describe most of the required system features. Only one screen relates to the cost generation function and

that is shown in Figure 33 (Screen IM003). The Change function allows the interactive update of the New and Current costs; it does not allow for that of Frozen. These have either to be



Manufacturing Control, etc. Mick Belcham Page Forty-Two

"rolled" from the Current or New costs, or to be amended in batch mode. Three screens relate to the Standard Costing function; each being an inquiry about an order's costs to date. they are "hierarchical" in design - one provides costs for the order as a whole, another a summary of costs by operation, and the third the back-up detail of an individual operation's costs. The second such screen (SR004) is shown as an example in Figure 34.

SR284	SCHEDULED ROUTING	TUE, CCT 7 18,39 AN H2		
ENTER FUNCTION	INQUIRY			
ORDER NUMBER LOT	DESCRIPTION	DRAWING NO ACCOUNT CODE		
GROER CITY ORDER START DA	TE COMPLETE DATE COST-I	CD PAY-CD PLANNER TYPE H/S		
OPERATION DPER DESCRIPTION	-	D S T		
FIGURE 34				

INQUIRIES/ UPDATE DATA BASE COMPONENTS o Purchase Order Item Master Replenishment o P.O. Status Inquiry P.O. Master PURCHASING P.O. Detail P.O. Reference Vendor Maxter INTERACTIVE **FUNCTIONS Vendor Selection** (for an Order) **Placing Orders** REPORTS Rescheduling Purchase Orders o Blanket Order Release Schedule and Summary Reports Open Purchase Orders Report o Cross Reference Report o Pending Receipts o Debit Memo Projected Purchasing Variance o Forward Purchasing Cash Commitment Figure 35 - Purchasing Systems Overview

PURCHASE ORDER CONTROL (See Figure 35)

As was stated earlier this system

component would provide help for
the purchasing department in their
placing and expediting of purchase
orders. In all other respects -purchase order printing, invoice
reconciliation, vendor analysis,
etc- the system would perform in
batch mode. Figures 36 through 38
show the screens that would be used

PC891	PURCHASE ORDER MASTER	TUE, NOV 25 16-29 AN H				
ENTER FUNCTION ADD - CHANGE - DELETE - INQUIRY						
BLANKET/ PURCHASE ORDER NO	DRD PDTAX STATUS- LOT TYPE ST TP EX NUMBER	DATE NUMBER				
SHIP FOB BYR PLN DOCK REQUIREDDELIVER TO ROUTE CD TERMS CD CD DATE DATE INSTRUCTIONS ACCOUNT						
LINE QUANTITY ITE	M NUMBER DESCRIPTION	PRICE UCN				
FIGURE 36						

Manufacturing Control, etc. Mick Belcham Page Forty-Four

to iniate an order (screens POOO1 and POOO3) and to inquire as to its current status (POOO2 and again POOO3).

The system should allow for purchase orders to be placed both for discoete quanties and as a series of blanket order releases.

20882	PURCHASE ORDER MASTER	TUE, NOV 25 18 38 AM HZ		
ENTER FUNCTION	INQUIRY	İ		
BLANKET/ PURCHASE DROER NO	ORD PO ORDER LOT TYPE STAT TP DATE	ACKNOWLEDGE 1/P PRINT HOLD DATE CD CDE CODE CODE		
ITEM NUMBER	ORDER RECEIPT IRI	RTN VND DCCX REQUIRED DATE DATE		
				
	o 			
FIGURE 37				

20883	PURCHASE ORDER NASTER	TUE, OCT 7 11:83 AM HZ		
ENTER FUNCTION	CHANGE - INQUIRY			
BLANKET/ PURCHASE DRUER NO	CRD PO DROER DOCK LOT TYPE ST TP DATE DATE			
ITEM MUMBER	ORDER AMENDED INVOICE	DLAST RECEIPT REC DIY DATE CD		
REQUISITION VENDO		DTES CD		
COXX ORDER NUM	PART NUMBER WETH MAS EARL	Y VKS LATE ON TIME TOT		
FIGURE 38				

SUMMARY

So that's it; an on-line interactive system capable of handling a distributed environment. Obviously it has to be far more capable than just this brief overview can depict. However, much of the remainder of the system would almost follow by implication from the nucleus discussed here.

Let us finally return to the more conceptual requirements that we reviewed earlier and hopefully agreed.

- (1) everything hangs upon management's ability to implement new techniques of management control.
- (2) the new "techniques" are nothing more than a logical extension of some very basic management practices. The difference is that these have to be formalized in order that they may be "distributed" and implemented.
- (3) in a distributed environment the majority of control problems arise in the interfaces not in the manufacturing plants themselves.
- (4) a good system will not only be dependent upon but also positively encourage, Evaluation, Feedback and Commitment.

Manufacturing Control Mick Belcham Page Forty-Six

(5) as representatives of a service organization within our own company it is <u>our</u> responsibility to help our management understand these aspects of a distributed environment.

Manufacturing Control, etc. Mick Belcham Page Forty-Seven

NOTE

The screen formats reproduced in this paper represent a selection of those available in Martin Marietta Data

System's MAS-H application system. For further information concerning this system please contact:

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