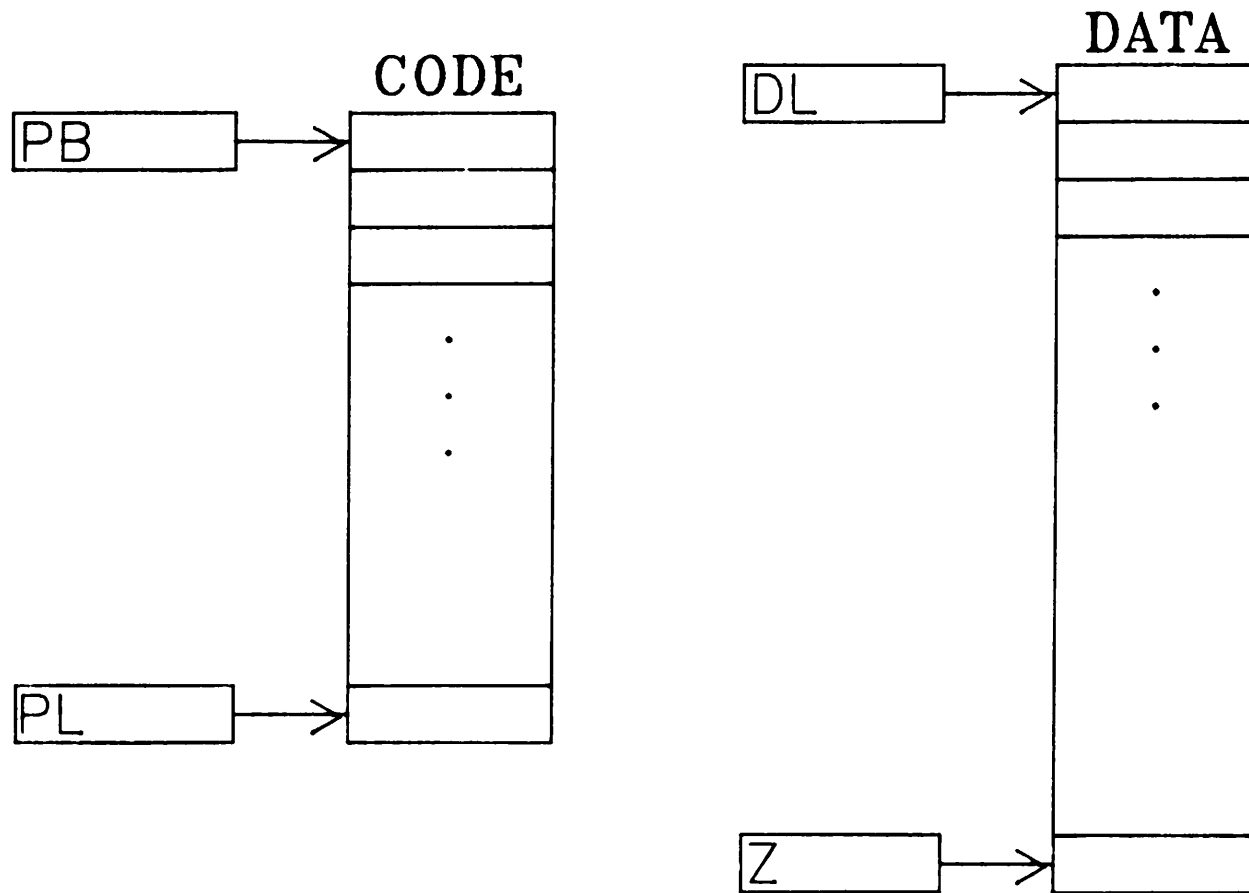


# **HP3000 SOFTWARE ARCHITECTURE**



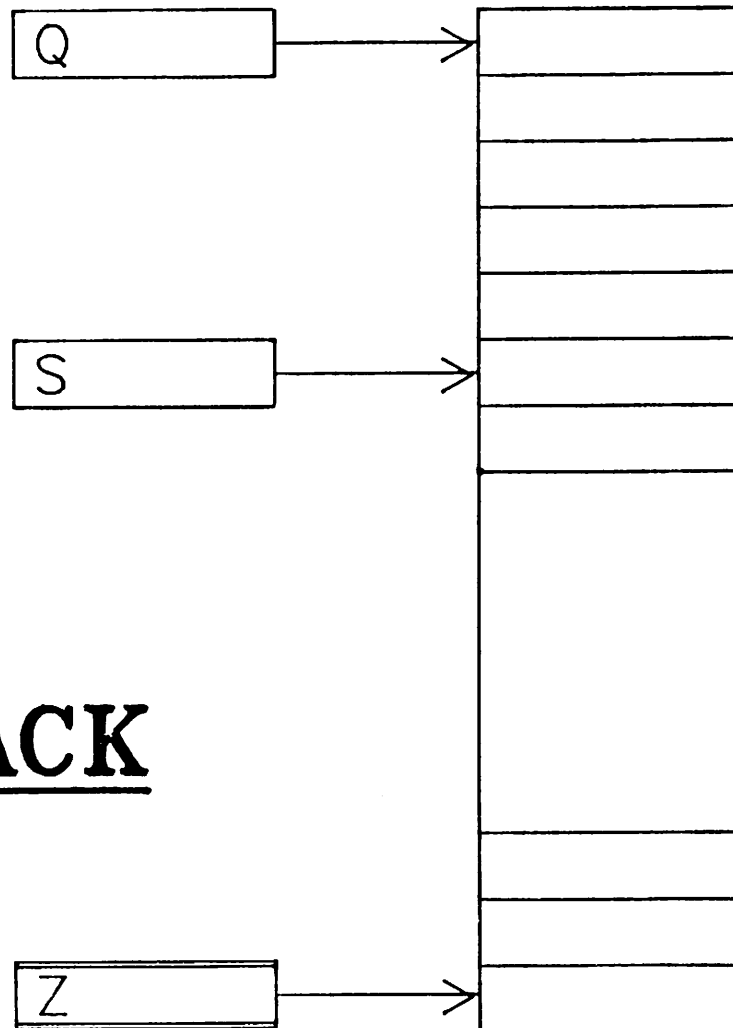
- Code and Data Independent of Memory Address
- Many Accumulators

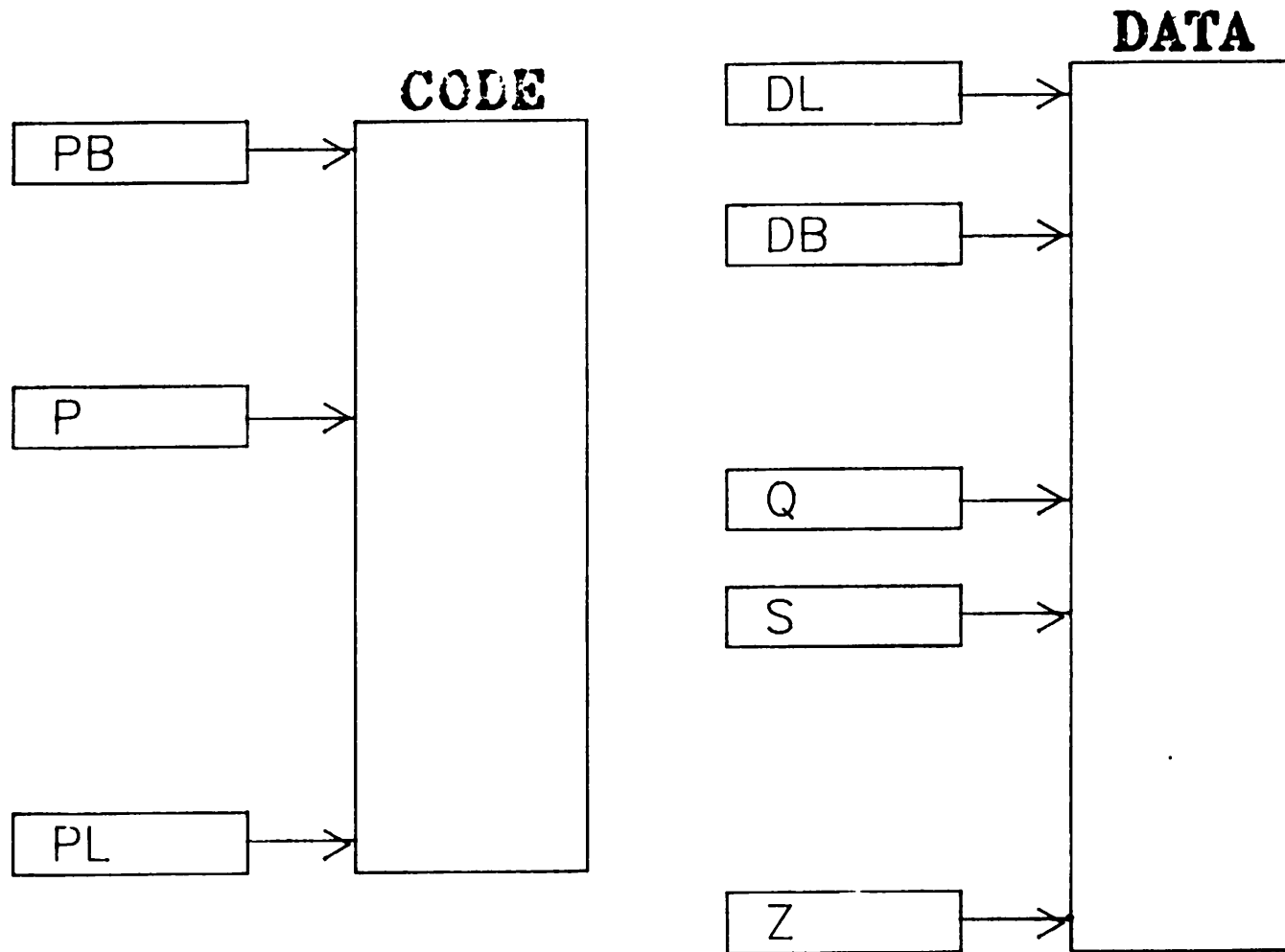




CODE and DATA SEGMENTS

# THE STACK

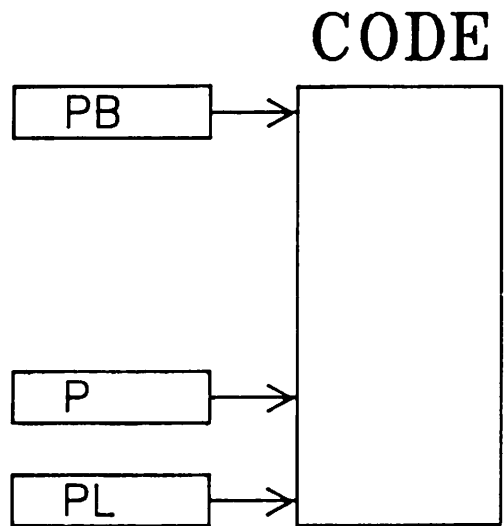




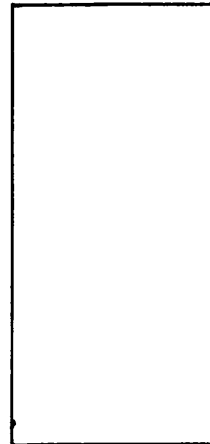
## CODE and DATA SEGMENTS

- Only one copy of Code in Memory  
no matter how many users
- Program length is not restricted  
to memory size

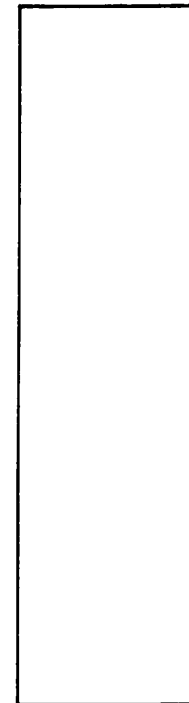




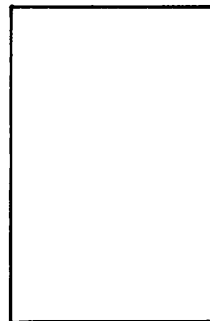
DATA

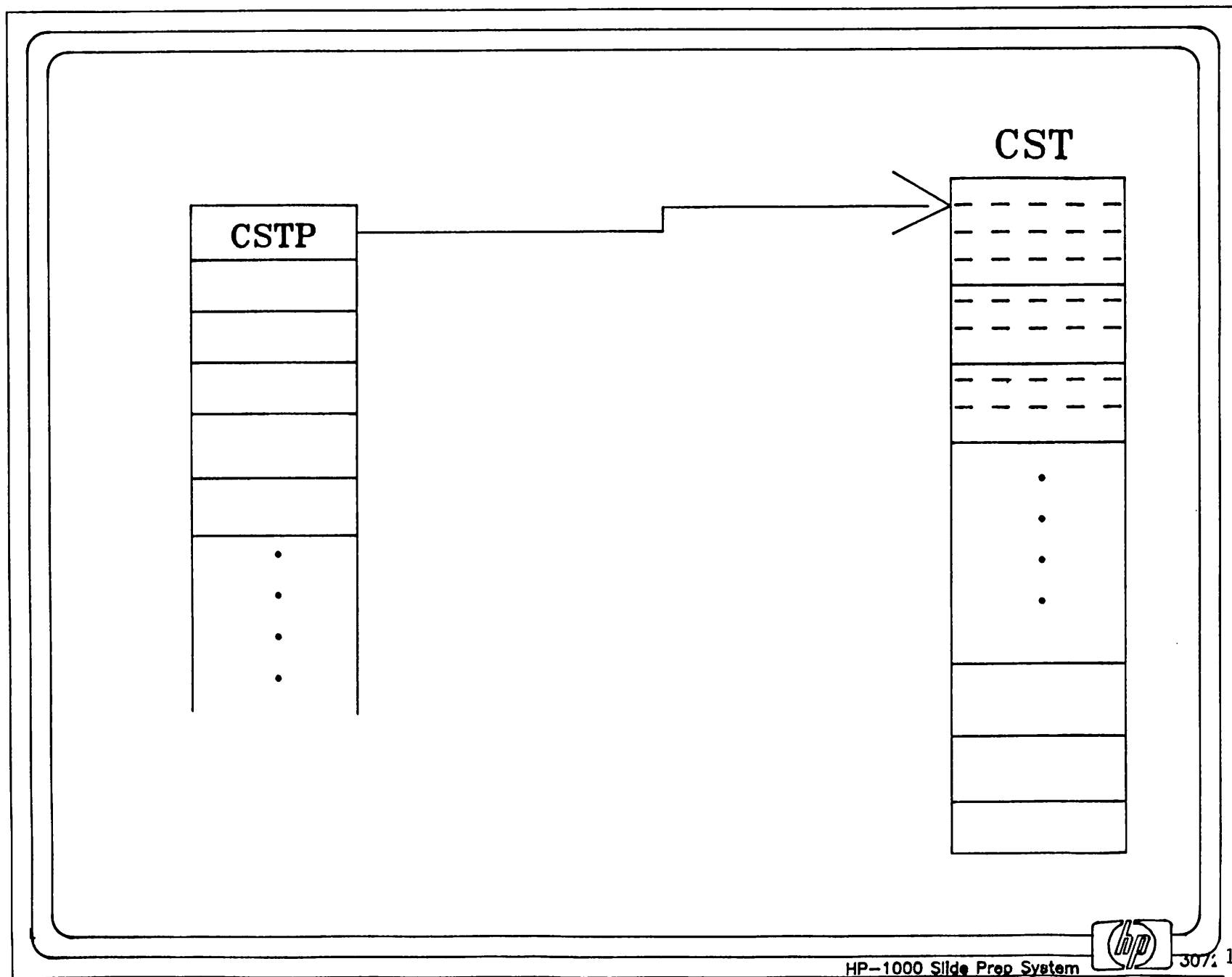


DATA

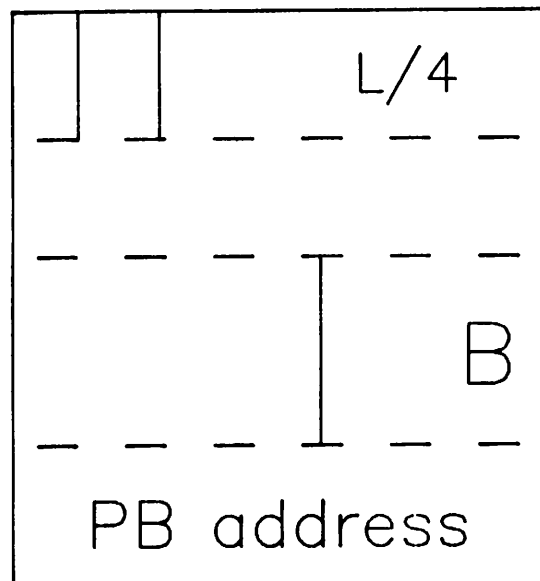


DATA









PB →

PL →

