

Abstract

It is not our intent to define nor exhaust the possible approaches to transaction logging but to point out the importance of and need for such a facility, specifically, in an on-line environment utilizing the HP 3000 Data Base subsystem IMAGE.

- I. What is transaction logging?
- II. Why lose transactions?
(batch/on-line implications)
 - A. Rerun/recovery
 - B. Audit capability
 - C. System evaluation, who entered how many of what when
 1. Who - operator/process ID
 2. Entered how many - provided by txn. count
 3. Of what - transaction ID
 4. When - time and date stamp
- III. What should we lose?
(as a function of why we lose)
 - A. All transactions
 - B. Only actual modifications to the "data base"
- IV. Who loss the "what" we choose to lose?
(optimization of utility)
 - A. Users responsibility?
 - B. Vendors "opportunity"?
- V. How do we lose the "what"?
(the medium chosen as a function of resources/hardware)
 - A. Tape or disc as "system" resources
 - B. Unsupported (by vendor) devices configured as terminals
- VI. Summary/Proposal
 - A. Reliability of interested systems
 - B. Efficiency
 - C. Operational considerations

Transaction Logging for On-Line Systems
Integrity of Image Data Bases

Welcome to the wonderful world of on-line computing!!! I am sure that by now we all believe that on-line processing is possibly the greatest thing since peanut butter. However, as with all "good things" we sometimes find "nits" which only come to light after making the commitment to innovate. One particularly important such item is the management of system integrity for such an amorphous

entity as an on-line computing facility.

For our purposes let us define and limit "on-line" systems to be those facilities providing an operator, typically the end user, with the capability of dealing directly with the computer. Further, let us provide this capability in an interactive mode, allowing the user to enter data and providing on the spot results. This process is to be differentiated from conventional batch systems which accept data in bulk quantities prepared in advance in some computer compatible nonconsumable medium. This data is typically gathered by the user, "punched" by a data entry operator via such devices as keypunch, key-tape, key-disc, etc... and finally submitted by a computer operator to the "machine" for processing. The results are then routed back to the user to be verified and possibly resubmitted to Data Entry for another run.

There are many variations and combinations of the batch/on-line mix and as many valid arguments for the use of each. Our primary interest here is in the implications of the user dealing directly and interactively with the computer.

Data Integrity

Since the user enters data directly to the computer there is typically no "computer compatible nonconsumable medium" produced. This would be the case with video type terminals. This point is significant in that it implies the possible loss of the capability to rerun the process. If we are operating in an environment in which data is entered from a source document, it would be necessary to manually reenter all data processed since the last backup. In a non-source environment, however, i.e., phone order processing recovery may not be possible.

The process of logging each transaction as it occurs would provide us with the required history of values and sequence in which data was processed against the data base. This "log" together with periodic system backup procedures should provide us with the information to restore our "environment" to its status at any given point in time.

A second important consideration to the question of data integrity is the implication of the multi programming environment in which several processes may be concurrently effecting the data environment. This is particularly important if the sequence in which transactions are processed against the data base effect their outcome. In this situation, the result of any one transaction may depend on either the value of elements already in the data base or the possibility that another transaction against the data base may be pending.

The above considerations may be placed in perspective by the following question: "How do we recover our data base following a system failure? (hardware or software)". We are not so much concerned with who or what caused the failure but without ability to pick up the pieces after the cause has been remedied.

Providing Integrity

We have attempted to handle this situation in our shop in a straight forward manner. Simply stated: ...We do not allow system crashes... This policy, however, has not proven to be entirely successful and we, therefore, have been forced to consider alternatives.

Periodic backup provides a partial answer allowing us to recover up to some point in time $T(n)$ at which the system was last backed up. (We have even implemented an S.O.P. - Standard Operating Procedure - to provide the backups). However, we have not been successful in getting the "system" to cooperate in scheduling its crashes. (What about the transactions from $T(n)$ to the time of crash?)

Logging

Our next approach was to explore the process of Transaction Logging. In a nutshell, Transaction Logging provides a "copy" in which it occurs. These transactions are then available and together with the backup from time $T(n)$ provide the information to restore the data environment to the status at the exact time of failure (assuming, of course, that some facility is provided to "rerun" these transactions against the data base).

In our survey we found several questions which must be asked to define this "Logging" process.

What do we lose? Our answer is primarily a function of why we lose. If we lose transactions for data recovery only then we need lose only those transactions which modify our data base and more exactly only that data which has been actually updated. If we would also like to analyze all activity against the system we must necessarily store more transactions with more information. This approach could provide information for audit trail or system evaluation as in whoenteredhowmanyofwhatwhen.

Having defined the why and what we move to the next logical process, the definition of how we implement logging and implicitly the restore procedures. We considered several avenues of approach. At the outset logging appeared to be a relatively application dependent process, similar to yet sufficiently different for each process to require many lose and restore procedures and involve much effort to create and maintain the recovery software.

After studying the data storage technique chosen, HP Image 3000, we developed what appeared to be a generalized logging/recovery process using the data base itself to define the structure and content of the data base at recovery time. Our approach was to provide user callable procedures with which to accomplish the file handling and transaction record output. However, in our attempt to implement this facility we have encountered some difficulties yet to be resolved to our satisfaction;

1. Multiple processes must be able to concurrently share a single file (of variable record length to allow maximum blocking efficiency) and to maintain a single I/O buffer for that file to insure that records are logged in the sequence the transactions are processed. The overhead (coding, maintenance and execution) required to define, open and write to the lose file might possibly be more efficiently performed by IMAGE.
2. Where do we create the lose file? Preferably offline to cassette or discette or some similar relatively inexpensive medium.

3. User written lossing procedures cannot interface with the Data Base inquiry subsystem QUERY. Our choice must then be to either strictly control the use of QUERY since QUERY modifications to the Data Base would not be lossed or to prohibit the use of this program.

In Summary

The subject of integrity in the data environment of an on-line computer facility should weigh heavily in the design of that facility and in its daily management and operation. Data base management technology is one area in which there is currently great interest and with which an attempt has been made to integrate user data into a common working structure to improve cohesion, reliability and availability. It is felt that by providing a lossing and restore facility to the data base structure would greatly improve the reliability of on-line processing, and add significantly to the market potential of the system.

Further, on the basis of our experience in attempting to provide this capability, we believe that optimization requires that the lossing utility take advantage of operating under system rather than user control.

We feel the subject of data integrity to be of sufficient importance to the user in an on-line environment to warrant the interest of the vendor and request endorsement by the HP 3000 International Users Group in the request that Hewlett-Packard initiate a hi-priority project to provide a transaction lossing facility as an enhancement to the IMAGE/QUERY 3000 Data Base Management Subsystem.

Following are our lossing procedure definitions and the code developed to perform the lossing function. Please note this code was developed with the concept of sharing a common buffered variable record length disc file. It is currently our belief that the process should lose to an unbuffered shared device possibly a tape cartridge to provide an inexpensive offline lossing medium.

 * DATA BASE LOG 06.08.76:C.R.Van Ausdall *

All activity which in any way changes any of the supported (by program reference) H.P. 3000 IMAGE data bases with the exception of H.P. QUERY access will be logged to provide the capacity to restore data base integrity subsequent to system or program crashes

* the format of the logged record will be as follows:

- 1) Current time and date from system clock
 DATE YYDDD (Julian date from procedure CALENDAR)
 1word-integer
 TIME HHMMSSSTT (from procedure CLOCK) 2word-integer
 (see system procedure definitions for description)
 (of format in MPE OPERATING SYSTEM reference manual)
- 2) DATA BASE NAME 6byte-character
- 3) DATA SET NAME 16byte-character
- 4) MODE - add, change, or delete code 1word-integer
- 5) STATUS - contents of status array returned by
 last D.B. call 10word-integer
 (see IMAGE reference and D.B. Call ie...DBPUT)
 (for definition of format)
- 6) LIST - a concatenated string of item names passed
 as a parameter to the D.B. call ie...DBPUT
 (see IMAGE reference for definition)
- 7) LIST LENGTH - an integer, the value of which is the
 length of the array LIST including delimiters
 and terminator.
- 8) BUFFER - is an array containing the values of the
 fields defined by the array LIST in a
 corresponding sequence
- 9) BUFFER LENGTH - an integer, the value of which is
 the length of the array BUFFER.

* procedure DBLOG(MPEFNO,DBASE,DSET,DSTAT,DLIST,DLSTLEN,
 DBUFF,DBUFLEN)

ARRAY(word) : DBASE, DSET, DSTAT, DLIST, DBUFF
 INTEGER : MPEFNO, DMODE, DLSTLEN, DBUFLEN

All variables with the following exceptions are defined in the IMAGE reference manual.

MPEFNO - the mpe file number of the logging file
 as opened by DBOPNLOG.

DMODE - the value of mode is determined by the transaction against the data base which preceded (triggered) the call to DBLOG.
 This may have been a DBPUT, DBUPDATE, DBDELETE
 MODE = 1 if a DBPUT is to be logged.
 MODE = 4 if a DBUPDATE is to be logged.
 MODE = 7 if a DBDELETE is to be logged.

This procedure will actually write a log record to the Data Base logging file LOGFIL.

* Procedure DBOPNLOG(MPEFNO)

INTEGER : MPEFNO

This procedure defines and opens a variable length
MPE file designated as the file LOGFIL.group.account,
and returns the MPE file number to the calling routine,
to be used in calls to the logging procedure DBLOG.

```

001000 #CONTROL USLINIT,MAP,LABEL
002000        PROGRAM DRIVLOG
003000 C
004000 C*****
005000 C
006000 C        This program is an example of the use of
007000 C        D.B. Logging procedures DBOPNLOG and DBLOG...06/30/76:ev
008000 C
009000 C*****
010000 C
011000        IMPLICIT INTEGER (A-Z)
012000        CHARACTER *1
013000        ~ DBASE *26,
014000        ~ DSET *16,
015000        ~ DSTAT *20,
016000        ~ DLIST *24,
017000        ~ DBUFF *24
018000        DIMENSION
019000        ~ IBASE (13),
020000        ~ ISET ( 8),
021000        ~ ISTAT (10),
022000        ~ ILIST (12),
023000        ~ IBUFF (12)
024000        EQUIVALENCE
025000        ~ (IBASE(1),DBASE),
026000        ~ (ISET (1),DSET ),
027000        ~ (ISTAT(1),DSTAT),
028000        ~ (ILIST(1),DLIST),
029000        ~ (IBUFF(1),DBUFF),
030000        ~ (ISTAT(2),I)
031000        DISPLAY "BEGIN DRIVLOG...DBLOG DRIVER PROGRAM"
032000 C
033000 C        OPEN LOG FILE AS SHARED AND RETURN MPE FILE NUMBER.
034000        CALL DBOPNLOG (MPEFNO)
035000        DISPLAY "I'VE OPENED THE LOGGING FILE"
036000        DISPLAY "PLEASE ENTER DATA BASE NAME XXXXXXXX"
036500        ACCEPT DBASE
037000        DSET = 'SET NUMBERXXXXXX'
038000        DLIST = "LIST XXXXX123456789 1234"
039000        DBUFF = "BUFF XXXXX123456789 1234"
040000        LSTLEN = 12
041000        BUFLN = 12
042000        DO 30 I = 1,100,2
043000        DO 30 J = 1,7,3
044000        MODE = J
045000 C
046000 C        KILL TIME...
047000        DO 20 K = 1,100

```



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048000      Y = Y+1
049000      Y = Y-1
050000  20    CONTINUE
051000      CALL DBLOG (MPEFND,IBASE,ISET,MODE,ISTAT,ILIST,
052000      ~          \LSTLEN\,IDUFF\,IDUFLEN\)
053000      REC = REC + 1
054000  30    CONTINUE
055000      DISPLAY "END DRIVLOG"
056000      DISPLAY REC, " RECORDS LOGGED."

```

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GE 0002  DRIVLOG
057000      STOP
058000      END

```

SYMBOL MAP

NAME	TYPE	STRUCTURE	ADDRESS	NAME	
FILEN	INTEGER	SIMPLE VAR	Q+ 12	DBASE	C
LOG		SUBROUTINE		DBOPNLOG	
UFF	CHARACTER	SIMPLE VAR	Q+ 11,I	DLIST	C
ET	CHARACTER	SIMPLE VAR	Q+ 4,I	DSTAT	C
	INTEGER	SIMPLE VAR	Q+ 7,I	IBASE	I
UFF	INTEGER	ARRAY	Q+ 10,I	ILIST	I
ET	INTEGER	ARRAY	Q+ 3,I	ISTAT	I
	INTEGER	SIMPLE VAR	Q+ 14	K	I
TLEN	INTEGER	SIMPLE VAR	Q+ 19	MODE	I
EFND	INTEGER	SIMPLE VAR	Q+ 13	REC	I
	INTEGER	SIMPLE VAR	Q+ 15		

LABEL MAP

STATEMENT LABEL	CODE OFFSET	STATEMENT LABEL	CODE OFFSET	STATEMENT LABEL	CODE OFFSET	STATEMENT LABEL	CODE OFFSET	STATEMENT LABEL
20	324	30	345					

```

**NO ERRORS, NO WARNINGS! PROGRAM UNIT COMPILED ****
MPILATION TIME 2.344 SECONDS ELAPSED TIME 5.706 SECONDS
TOTAL COMPILATION TIME 0:00:03
TOTAL ELAPSED TIME 0:00:07

```

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```

00002000 00000 0 $CONTROL NOWARN,INNERLIST
00003000 00000 0 $CONTROL MAP,SUBPROGRAM
00004000 00000 0 <<
00005000 00000 0 << DBOPNLOG...06/29/76:CV
00006000 00000 0 << THIS PROCEDURE WILL OPEN AN MPE VARIABLE LENGTH FILE
00007000 00000 0 << 'LOGFIL' TO BE USED BY PROCEDURE 'DBLOG' TO RECORD
00008000 00000 0 << TRANSACTIONS AGAINST AN IMAGE DATA DBASE. THIS LOG FILE
00009000 00000 0 << TOGETHER WITH A STORE TAPE OF THE DATABASE SHOULD PROVIDE
00010000 00000 0 << DATA INTEGRITY VIA A RESTORE PROGRAM 'DBRERUN' TO RESTORE
00011000 00000 0 << A CRASHED DATA DBASE TO THE STATUS PRIOR TO THE CRASH.
00012000 00000 0 <<
00013000 00000 0 << NOTE THAT ONLY TRANSACTIONS WHICH ACTUALLY MODIFY THE
00014000 00000 0 << CONTENT OF THE DATA BASE SHOULD BE LOGGED...IE DBUPDATE
00015000 00000 0 << ...DBPUT AND DBDELETE.
00016000 00000 0 <<
00017000 00000 0 << PROCEDURES FOR RESTORING FROM THE LOG FILE WILL BE FOUND
00018000 00000 0 << IN THE LOGGING SYSTEM REFERENCE AND OR THE RELOAD PROGRAM
00019000 00000 0 << 'DBRERUN'.
00020000 00000 0 <<
00021000 00000 0 BEGIN
00022000 00000 1 PROCEDURE DBOPNLOG (MPEFNO);
00023000 00000 1 INTEGER MPEFNO;
00024000 00000 1 BEGIN
00025000 00000 2 INTEGER E;
00026000 00000 2 BYTE ARRAY LOGFIL(0:6);
00027000 00000 2 INTRINSIC FOPEN,FCHECK;
00028000 00000 2 MOVE LOGFIL:='LOGFIL '
00000 ADDS,003 035003
00001 LRA S- 000 171700
00002 LSL ,000,001 010201
00003 STOR Q+ 002 051402
00004 ADDS,003 035003
00005 LRA Q+ 002,I 1734C
00006 LRA P+ 003 170003
00007 LSL ,000,001 010201
00010 BR P+ 000 140000
00011 INSERT OR FIXUP 046117
00012 INSERT OR FIXUP 043506
00013 INSERT OR FIXUP 044514
00014 INSERT OR FIXUP 020040
00015 LDI ,007 021007
00016 MVR ,000,003 020043
00029000 00017 2 MPEFNO:=FOPEN(LOGFIL,1,2345);
00017 ZERO, NOP 000600
00020 LOAD Q+ 002 041402
00021 LDI ,001 021001
00022 LDI ,345 021345

```

			00023	ADDS,013	035013
			00024	LOAD R+ 000	040000
			00025	PCAL,000	000000
			00026	STOR Q- 004,I	053604
00030000	00027 2	IF <> THEN BEGIN	00027	BE R+ 000	141200
00031000	00030 3		FCHECK(MPEFNO,E);		
			00030	LOAD Q- 004,I	043604
			00031	LRA R+ 001	171401
			00032	ADDS,003	035003
1					
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0					
			00033	LDI ,030	021030
			00034	PCAL,000	000000
00032000	00035 3		END;		
00033000	00035 2	END;			
			00035	EXIT,001	031401

IDENTIFIER	CLASS	TYPE	ADDRESS
E	SIMP. VAR.	INTEGER	Q +001
FCHECK	PROCEDURE		
FOPEN	PROCEDURE	INTEGER	
LOGFIL	ARRAY	BYTE	Q +002
MPEFNO	SIMP. VAR.	INTEGER	Q -004

00034000 00000 1 END.

IDENTIFIER	CLASS	TYPE	ADDRESS
DBOPNLOG	PROCEDURE		

PRIMARY DB STORAGE=X0001	SECONDARY DB STORAGE=X00000
NO. ERRORS=0001	NO. WARNINGS=000
PROCESSOR TIME=0:00:031	ELAPSED TIME=0:00:12

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```

00001000 00000 0  $CONTROL NOWARN,INNERLIST
00002000 00000 0  $CONTROL MAP,SUBPROGRAM
00003000 00000 0  <<
00004000 00000 0  << DBLOG...06/24/67:CV
00005000 00000 0  << This procedure will log transactions against an IMAGE
00006000 00000 0  << Data Base to a previously defined and opened Shared MPE
00007000 00000 0  << variable length file referenced by the MPE file number
00008000 00000 0  << MPEFNO. This LOGFIL together with the STORE tape of
00009000 00000 0  << the Data Base taken prior to D.B. modifications should
00010000 00000 0  << provide 'FAIL SOFT' capability and allow restoration of
00011000 00000 0  << data integrity to the instant prior to the failure.
00012000 00000 0  <<
00013000 00000 0  << NOTE THAT ONLY TRANSACTIONS WHICH ACTUALLY MODIFY THE
00014000 00000 0  << CONTENT OF THE DATA BASE SHOULD BE LOGGED...IE DBUPDATE
00015000 00000 0  << ...DBPUT AND DBDELETE.
00016000 00000 0  <<
00017000 00000 0  << PROCEDURES FOR RESTORING FROM THE LOG FILE WILL BE FOUND
00018000 00000 0  << IN THE LOGGING SYSTEM REFERENCE AND OR THE RELOAD PROGRAM
00019000 00000 0  << "DBRERUN".
00020000 00000 0  <<
00021000 00000 0  BEGIN
00022000 00000 1  PROCEDURE DBLOG(MPEFNO,DBASE,DSET,DMODE,DSTAT,DLIST,DLSTLEN,
00023000 00000 1  DBUFF,DBUFLN);
00024000 00000 1  VALUE DLSTLEN,DBUFLN;
00025000 00000 1  INTEGER DMODE,MPEFNO,DLSTLEN,DBUFLN;
00026000 00000 1  ARRAY DBASE;
00027000 00000 1  ARRAY DSET;
00028000 00000 1  ARRAY DSTAT;
00029000 00000 1  ARRAY DLIST;
00030000 00000 1  ARRAY DBUFF;
00031000 00000 1  BEGIN
00032000 00000 2  INTEGER DATE,LENGTH;
00033000 00000 2  ARRAY LOGREC(0:1023);
00034000 00000 2  LOGICAL PARM,WAIT;
00035000 00000 2  INTEGER POINTER SDATE := @LOGREC(0);
00036000 00000 2  INTEGER POINTER LMODE := @LOGREC(24);
00037000 00000 2  DOUBLE POINTER STIME := @LOGREC(1);
00038000 00000 2  INTRINSIC FWRITE,FUNLOCK,FLOCK;
00039000 00000 2  INTRINSIC FCHECK,FCONTROL;
00040000 00000 2  INTRINSIC CALENDAR,CLOCK;
00041000 00000 2  << BUILD LOG RECORD AFTER GETTING TIME STAMP
00042000 00000 2  PARM := TRUE;
00000 ADDS,011 035011
00001 LRA 8- 000 171700
00002 STOR 8+ 003 051403
00003 LOAD P+ 000 040000
00004 ADDS,000 035000

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			00005	LOAD	R+	003	041403
			00006	STOR	R+	006	051406
			00007	LOAD	R+	003	041403
			00010	ADDI		030	022430
			00011	STOR	R+	007	051407
			00012	LOAD	R+	003	041403
			00013	ADDI		001	022401
			00014	STOR	R+	010	051410
			00015	LDNI		001	025001
			00016	STOR	R+	004	051404
1							
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0							
00043000	00017	2	WAIT			:= TRUE;	
			00017	LDNI		001	025001
			00020	STOR	R+	005	051405
00044000	00021	2	LENGTH			:= DBSTLEN + DBUFLEN + 35;	
			00021	LOAD	R-	006	041506
			00022	ADDI	R-	004	071604
			00023	ADDI		043	022443
			00024	STOR	R+	002	051402
00045000	00025	2	SDATE			:= CALENDAR;	
			00025	ZERO		NOP	000600
			00026	PCAL		000	000000
			00027	STOR	R+	006,I	053406
00046000	00030	2	ETIME			:= CLOCK;	
			00030	ZERO		NOP	000700
			00031	PCAL		000	000000
			00032	STD	R+	010,I	143410
00047000	00033	2	MOVE LOGREC(3)			:= DBASE,(13);	
			00033	LDXI		003	021403
			00034	LRA	R+	003,I,X	177403
			00035	LRA	R-	013,I	173613
			00036	LDI		015	021015
			00037	MOVE		004,003	020023
00048000	00040	2	MOVE LOGREC(16)			:= DBASE,(8);	
			00040	LDXI		020	021420
			00041	LRA	R+	003,I,X	177403
			00042	LRA	R-	012,I	173612
			00043	LDI		010	021010
			00044	MOVE		004,003	020023
00049000	00045	2	LMODE			:= DBMODE;	
			00045	LOAD	R-	011,I	043611
			00046	STOR	R+	007,I	053407
00050000	00047	2	MOVE LOGREC(25)			:= DBSTAT,(10);	
			00047	LDXI		031	021431
			00050	LRA	R+	003,I,X	177403
			00051	LRA	R-	010,I	173610
			00052	LDI		012	021012
			00053	MOVE		004,003	020023

00051000	00054 2	MOVE LOGREC(35)	:= DLIST,(DLSTLEN);	
		00054	LXI,043	021443
		00055	LRA Q+ 003,I,X	177403
		00056	LRA Q- 007,I	173607
		00057	LOAD Q- 006	041606
		00060	MOVE,004,003	020023
00052000	00061 2	MOVE LOGREC(35+DLSTLEN)	:= DBUFF,(DBUFLEN);	
		00061	LDI,043	021043
		00062	ADDM Q- 006	071606
		00063	STAX, NOP	004300
		00064	LRA Q+ 003,I,X	177403
		00065	LRA Q- 005,I	173605
		00066	LOAD Q- 004	041604
		00067	MOVE,004,003	020023
00053000	00070 2	FLOCK(MPEFNO, WAIT);		
		00070	LOAD Q- 014,I	043614
		00071	LOAD Q+ 005	041405
		00072	PCAL,000	000000
00054000	00073 2	FWRITE(MPEFNO, LOGREC, LENGTH, 0);		
		00073	LOAD Q- 014,I	043614
I				
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0				
		00074	LOAD Q+ 003	041403
		00075	LOAD Q+ 002	041402
		00076	ZERO, NOP	000600
		00077	PCAL,000	000000
00055000	00100 2	FCONTROL(MPEFNO, 6, FARM);		
		00100	LOAD Q- 014,I	043614
		00101	LDI,006	021006
		00102	LRA Q+ 004	171404
		00103	PCAL,000	000000
00056000	00104 2	FUNLOCK(MPEFNO);		
		00104	LOAD Q- 014,I	043614
		00105	PCAL,000	000000
00057000	00106 2	END;		
		00106	EXIT,011	031411

IDENTIFIER	CLASS	TYPE	ADDRESS
CALENDAR	PROCEDURE	LOGICAL	
CLOCK	PROCEDURE	DOUBLE	
DATE	SIMP. VAR.	INTEGER	Q +001
DBASE	ARRAY	LOGICAL	Q -013
DBUFF	ARRAY	LOGICAL	Q -005
DBUFLEN	SIMP. VAR.	INTEGER	Q -004
DLIST	ARRAY	LOGICAL	Q -007
DLSTLEN	SIMP. VAR.	INTEGER	Q -006
DMODE	SIMP. VAR.	INTEGER	Q -011

DSEI	ARRAY	LOGICAL	Q -012
DSTAT	ARRAY	LOGICAL	Q -010
FCHECK	PROCEDURE		
FCONTROL	PROCEDURE		
FLDCK	PROCEDURE		
FUNLOCK	PROCEDURE		
FWRITE	PROCEDURE		
LENGTH	SIMP. VAR.	INTEGER	Q +002
LMODE	POINTER	INTEGER	Q +007
LOGREC	ARRAY	LOGICAL	Q +003
MPEFND	SIMP. VAR.	INTEGER	Q -014
PARM	SIMP. VAR.	LOGICAL	Q +004
SDATE	POINTER	INTEGER	Q +006
STIME	POINTER	DOUBLE	Q +010
WAIT	SIMP. VAR.	LOGICAL	Q +005

00038000 00000 1 END.

IDENTIFIER	CLASS	TYPE	ADDRESS
DBLOG	PROCEDURE		

PRIMARY DB STORAGE=X0000	SECONDARY DB STORAGE=X00000
NO. ERRORS=0000	NO. WARNINGS=000
PROCESSOR TIME=01001050	ELAPSED TIME=0100120